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The UK's best kids' videogames magazine!

Pokémon World™

ISSUE 78

Pokémon™ Battle Revolution

Essential hints, tips and codes for Wii's Pokémon battle mash-up!

18 POKÉDEX CARDS

Cut out and keep your own Pokémon collection!

DRAGON QUEST SWORDS

A classic RPG brought up-to-date on Wii

Pokémon DESTINY DEOXYS

MOVIE FEATURE

Strange meteorites and green eggs – what has Ash got himself into now?

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3+ ™ www.pegi.info

Hi there Pokémon fans and welcome to another bumper issue of Pokémon World! From this issue onwards you might notice us in the shops more frequently. That's because we are now monthly instead of only ten issues per year. Good news for all as you get more Pokémon goodness and we get to play more games! This issue we have loads of tips on Pokémon Battle Revolution for you. A cool movie feature on the seventh Pokémon movie Destiny Deoxys and a nifty T-shirt transfer on the front cover courtesy of Ubisoft's Emergency Heroes game... enjoy!

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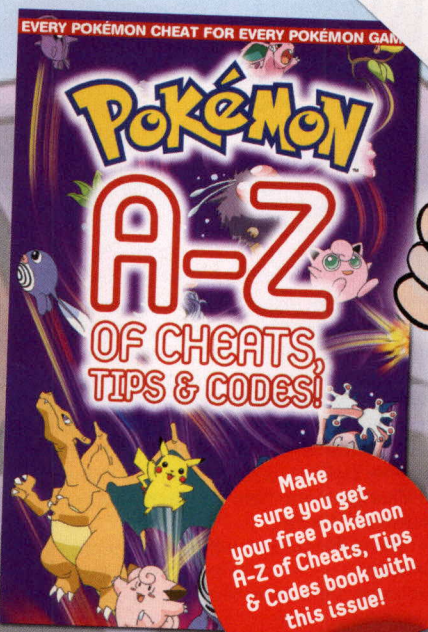

Make sure you get your free Pokémon A-Z of Cheats, Tips & Codes book with this issue!

There's a giant poster in the bag with Super Smash Bros Brawl and Dragon Quest Swords!

Become a *Pokémon Battle Revolution* expert with our guide over on page 12! Go... now!

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CONTACT US...

MEW'S NEWS

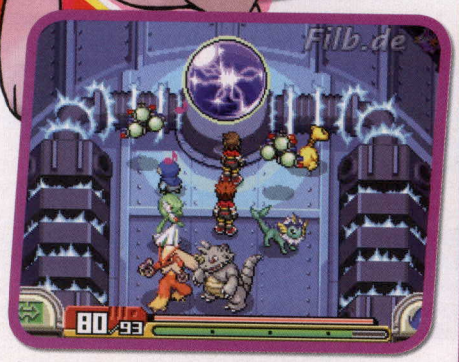
Darkrai Mission in Battonage

Japanese TV trailer for new Pokémon game reveals special downloadable missions!

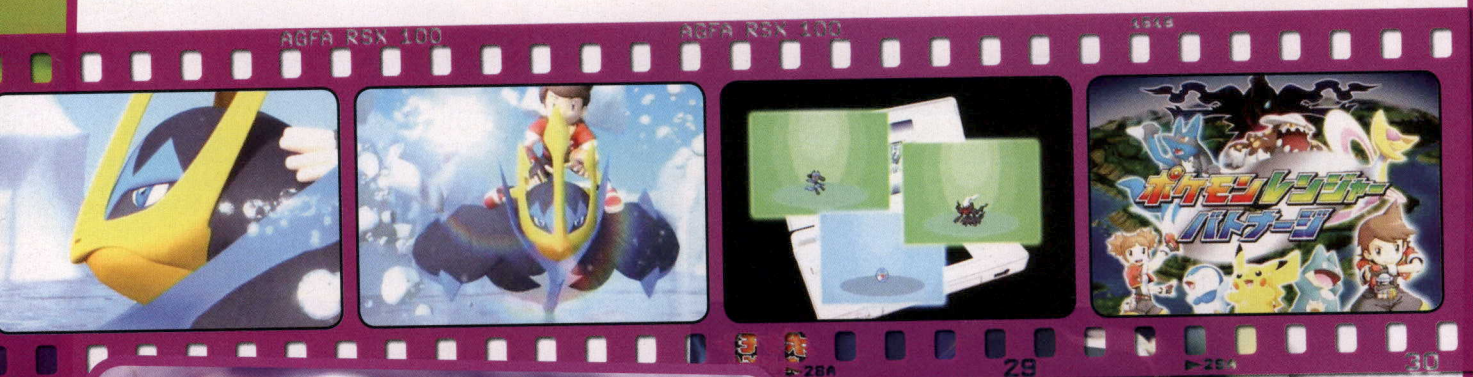
Have you completed *Pokémon Ranger* yet? Well you'd better hurry up because the sequel is doing great business over in Japan and there's the exciting news that there is a new downloadable mission due on 15 June!

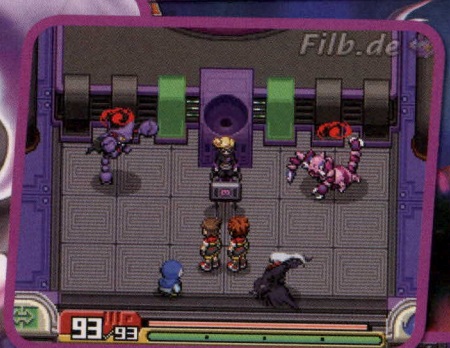
In great Pokémon game tradition, players who complete the entire game are then treated to new special missions to try. There's one starring Riolu, another egg mission and a TV advert for the game that has played throughout April has given away the new Darkrai mission! The cool thing is that once you have unlocked the Darkrai mission in the game, you can then transfer Darkrai to your Pokémon Diamond or Pearl game to help you complete your National Pokédex!

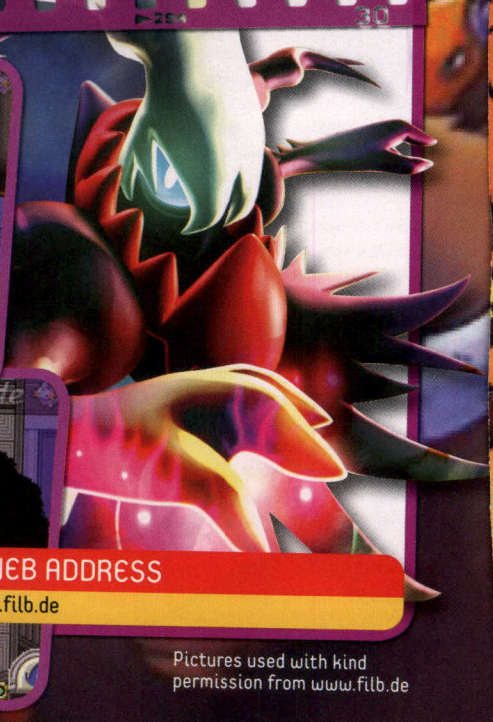
We've teamed up with the German website **www.filb.de** to bring you these exclusive shots from the TV ad itself,



showing the special missions leaping out of a DS, and some screenshots of *Pokémon Ranger Battonage*'s Darkrai mission in action. Check out their website, it's packed full of Pokémon goodness – only in German so you'll have to use a web translator.







WEB ADDRESS
www.filb.de

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Free T-shirts for Magazine Editors?

Nintendo of America try to dress its magazine's editors!

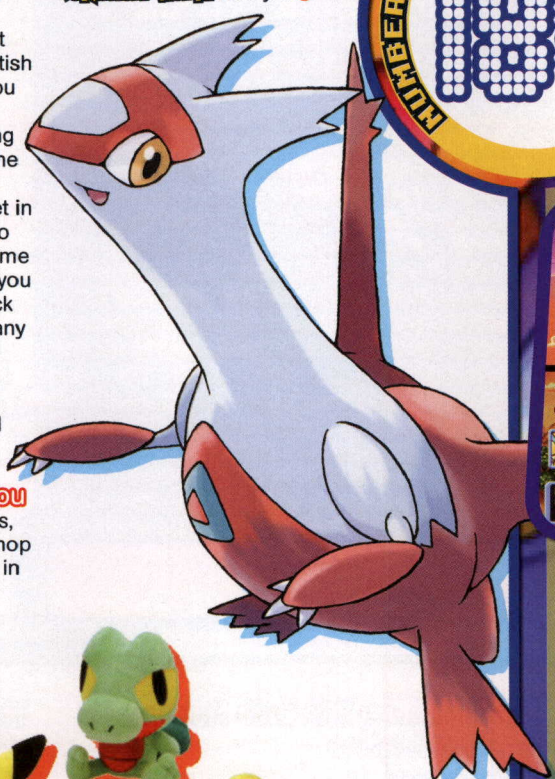
To celebrate the review copies of *Pokémon Mystery Dungeon Explorers Of Time and Darkness* arriving on their desks, Editors of Nintendo magazines in America were all treated to a special T-shirt with the words 'Enter The Dungeon' emblazoned over the front. It also asks people to send a text message to a special number. If they do, they receive a code back that can be inserted into the games to play a special mission. How cool is that? Right, Nintendo UK – our Ed's T-shirt size is XL, we look forward to getting our shirt and the game real soon!

Cute & Cuddly Pokémon!

Pokémon have a reputation for ferocious special moves that will tear you apart, so to make a change here are some that are all cuddly...

Once again we head to Japan for this piece of news, but the exciting thing is that these toys are also on internet shops for you to buy in the UK! Brand new Pokédolls of Regigigas and Giratina have been launched onto the Japanese toy market, selling for only ¥950 each (that's about £4.50 in British money). If you happen to be strolling down the high street in Tokyo any time soon you can pick these up from any videogames or toy store. A plethora of other Pokédolls were already released last year – you can see some of them below, including an odd Pikachu wearing a strange hat!

Now the good news for those of you with the internet! If you, or your parents, have a PayPal account, there's an online shop called Hardrock Pokémon that specialises in Pokémon products of all kinds. Click to them and take a look then contact them for delivery to the UK. Tell 'em Pokémon World sent ya!



WEB ADDRESS
hardrock-pokemon.com

NUMBER OF POKÉMON IN THIS ISSUE
184

Super Smash Bros Brawl and Mystery Dungeon games get Release Dates!

Dates finally confirmed by Nintendo of Europe

This month we managed to infiltrate a secret message from Nintendo of Europe where the company announced the release dates of upcoming Pokémon-starring games *Super Smash Bros. Brawl* and the two new *Mystery Dungeon* games – *Explorers Of Time* and *Explorers Of Darkness*. Well, okay, we found it on the internet!

"So what are they," you ask? Well the Wii beat-'em-up will be out on 27 June and the new DS games on 4 July. Hooray! More new *Pokémon* games!

Pikachu: To form an exploration team, you need to register your team here.
Torchic Lv. 5 32/ 37
Pikachu Lv. 5 21/ 32
Lv.5 HP32/ 37
Pikachu used ThunderShock!
Koffing? took 13 damage!
Koffing? is already paralyzed!

Pokémon GTS Global Trade Station

Your monthly update of which Pokémon are hot, and which are not on the Pokémon GTS...

The Pokémon Global Trade System, for those of you who don't know, is a really clever website invented by the boffins at Nintendo where *Diamond & Pearl* players can deposit their Pokémon and trade with each other. It's so cool we are now bringing you a regular feature in Pokémon World. This month we're going to update you with the ten most popular Pokémon to be traded, along with the countries who are doing the most trading. It's interesting to see just how many Pokémon have been added to the system too. If you haven't tried out the GTS yet, give it a whirl and let us know how you get on.

Top 10 countries where Pokémon have been traded the most...

1. Japan
2. United States of America
3. France
4. Spain
5. Germany
6. United Kingdom
7. Mexico
8. Canada
9. Afghanistan
10. Italy

Top 10 Pokémon traded on the GTS...

1. Dialga
2. Palkia
3. Milotic
4. Spiritomb
5. Mewtwo
6. Turtwig
7. Rayquaza
8. Chimchar
9. Piplup
10. Garchomp

No. of Pokémon deposited on the GTS...

99,149

WEB ADDRESS
www.pokemon-gts.net

Pokémon Diamond Version Pearl Version Character Profile

Bertha

This little old lady is actually a master at training Ground-Type Pokémon! Many Pokémon fans believe that she is related to Agatha, another little old lady that appears in the Pokémon TV show. She is the second member of the Sinnoh Elite Four in the DS games and her Pokémon team includes Quagsire, Hippowdon, Sudowoodo, Whiscash and Golem. She can often be heard to say, "Dear child, don't assume for an instant that you've won." Hopefully, just before you beat her and her Pokémon in a battle!

WARNING

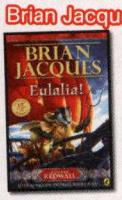
Pokémon Opal, Topaz, Amethyst, Zircon, Onyx – they're all fake. Don't buy them and waste your cash!

Down the Book Shop

We take a flick through the latest offerings from Puffin Books...

Eulalia!

Brian Jacques



Lord Asheye of Salamandastron has a prophecy: a new Badger Lord will soon reign over the legendary badger fortress, one who 'shuns both armour and sword'. The fate of many is caught up in this saga!

The Incredible Hulk Movie Novelisation

After an accident, Dr Bruce Banner seeks a cure for a unique condition which causes him to turn into a monster when angry. Escaping from the military, who want to use him as a weapon, Banner is close to finding a cure when a new creature emerges... If you've seen the movie but want more, then this new novel by Puffin is perfect for you. And there's a videogame on its way from Sega too! This Summer is going to belong to The Incredible Hulk!

The Adventures of Tom Sawyer

Mark Twain

On the banks of the Mississippi, Tom Sawyer and his friends seek out adventure at every turn. Then one fateful night they witness a murder. The boys swear never to reveal the secret and run away to be pirates and search for hidden treasure.

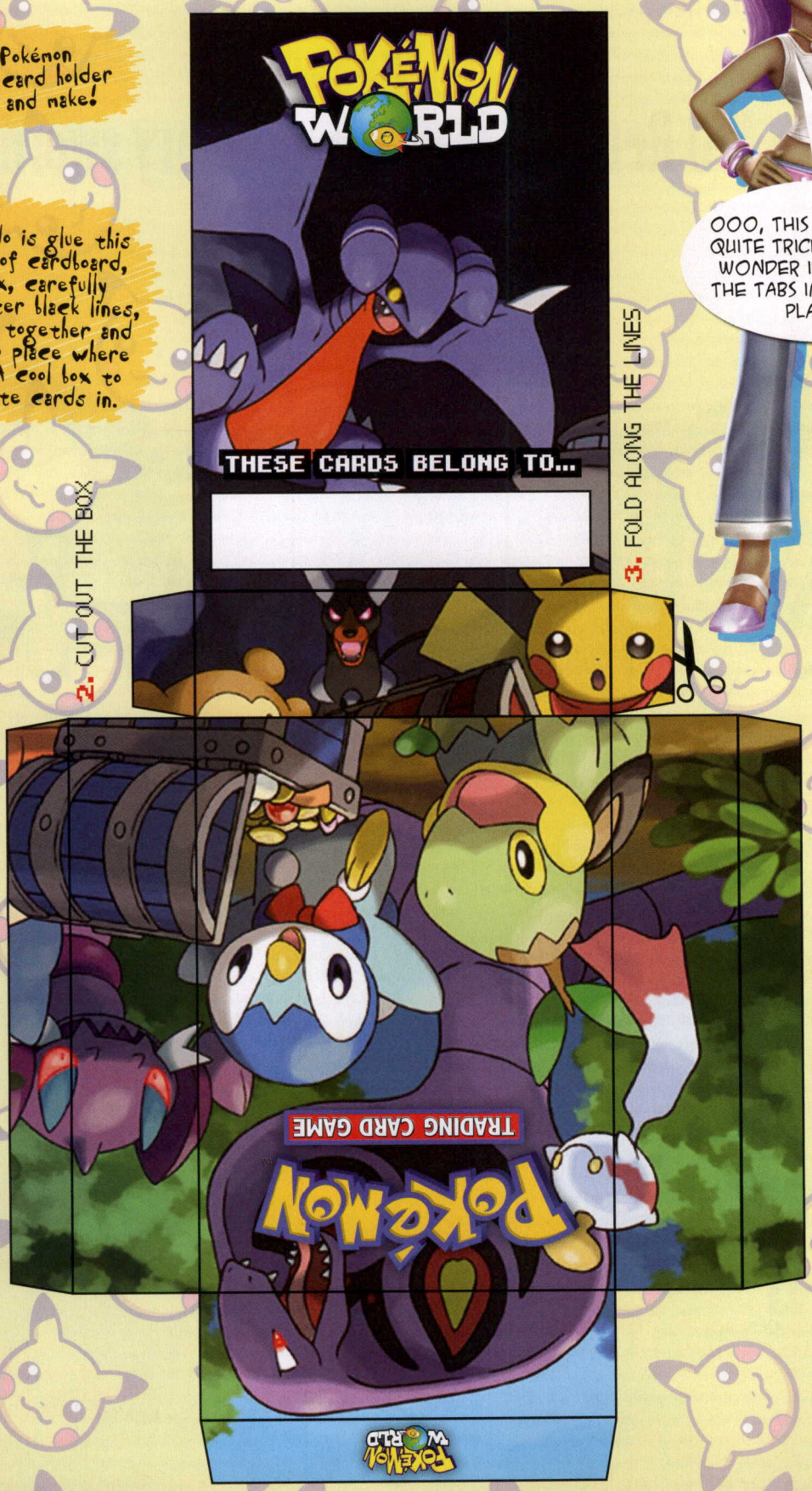
WEB ADDRESS
www.puffin.co.uk

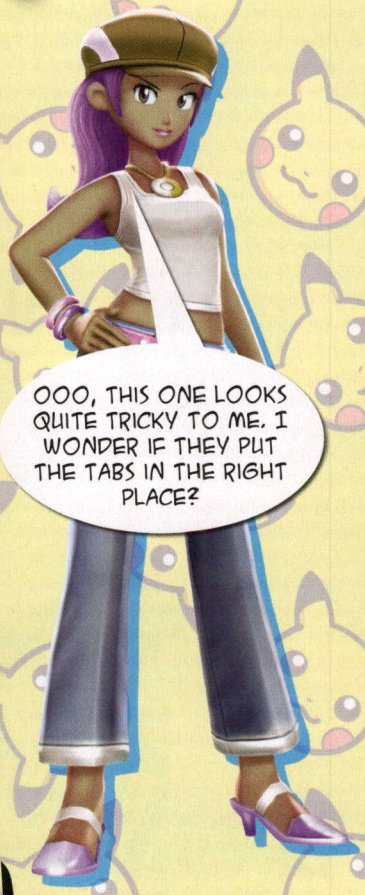
MAKE and do!

Here's a great Pokémon Trading Card Game card holder for you to cut out and make!

All you need to do is glue this page to a piece of cardboard, cut out the box, carefully cutting on the outer black lines, then fold the box together and glue the tabs into place where shown. Ta-daa! A cool box to keep your favourite cards in.

1. GLUE THIS PAGE TO A PIECE OF CARDBOARD FOR STRENGTH
2. CUT OUT THE BOX
3. FOLD ALONG THE LINES
4. GLUE THE TABS INTO PLACE





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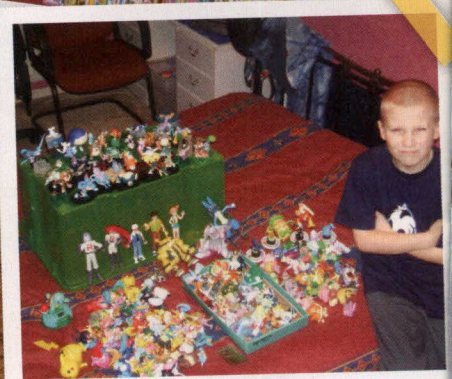
Wii™

POKÉCHAT

What came first the Torchick or the Egg?

From Sarah Rickles, age 12, Weybridge

Hello Pokémon World! My name is Gregor Chapman, I'm 10 years old and this is a picture of me on the bottom bunk with just part of my Pokémon collection.



Hi! My name is Andrew Hill and I'm 10 years old. Here are some pics of my Pokémon collection – or the shrine as my family call it! Couldn't fit it all in one photo!

POKÉMON FAN FICTION

Pikachu's Nightmare

By Felix Pople, age 9, Cambridge

"HELP!" Pikachu shouted, as loud as it could. A big Dragonite was chasing him through Uproar Forest! Suddenly it went a different way, the Pikachu started to skip, but he wasn't happy for long because the Dragonite came right in front of Pikachu. When Pikachu was caught it struggled and it started to call to its trainer Ash.

Ash didn't come so it started to electrocute the Dragonite, but that made loads more come so it faked dead, but they wouldn't fall for its trick so they brought him to their leader Gengar. It was scary for Pikachu because it had never seen so many Pokémon in its life. Pikachu fainted at the sight, and this time it wasn't a joke!

Gengar called for a Haunter to see if it was alive, as it wasn't breathing. The Haunter shouted, "it isn't alive". Gengar said, "Doh, I wanted to take it out, I didn't want it to faint all by itself."

Suddenly there was a noise and then Ash came running through the forest. "I challenge you to a fight," Ash bellowed.

"Okay three-on-three," Gengar said. "If you win you get Pikachu, if I win I get Pikachu as a servant. You'll have to be careful, because I get Pikachu for the battle."

"But that's not fair," Ash shouted.

"Life's not fair Ash," Gengar quickly replied.

"Okay, I'll send out Lapras. Now who are you sending out Gengar?" asked Ash.

"I'll send out Dragonite." Shouted Gengar.

"Lapras use Ice Beam and freeze that Dragonite."

"Dragonite use Protect," Gengar yelled. The Dragonite's HP went down to zero.

"I send out Haunter," Gengar shouted.

"Now Haunter use Hypnosis on the Lapras... and now use Dream Eater on Lapras."

"Lapras wake up," shouted Ash.

"Oh, it won't wake up so it's my go." Exclaimed Gengar. "Haunter, use Shadow Punch and take it out!"

Lapras's health went down to zero. "I send out Charizard," shouted Ash.

"I send out Pikachu, ha ha ha."

"Charizard use Scratch," murmured Ash gloomily. Sadly the Pikachu fell to the floor. Nobody except Charizard knew that he was faking dead!

When Gengar left, Ash went over to Pikachu the Pikachu opened his eyes. "I thought you were dead," Ash said, then Pikachu opened his eyes wider and felt faint, he realised that he had just had a nightmare.

"I thought that was an adventure when it wasn't," said Pikachu.

"What you talking about Pikachu?" shouted Ash, "You're not having Pikachu"

"Yes we are," shouted Gengar, "I'll battle you for it!" Ash shouted, "Okay threee-on-three, I get Pikachu for luck!"

"Oh no, it wasn't a dream it was true!" shouted Pikachu... "Pika!"

Why should you never take a shower around Pokémon? Coz they might peek at you!

From Lucas Right, Bury

Pokémon World

PKMN.NET Bulbapedia Serebii.net Pokemon Elite 2000 Japanese Pokedex Pokémon Dia...émon Pearl

FROM THE FORUM

@Hibbichan says:
I think Pikachu should have not evolved. They shouldn't have made Raichu. Maybe it's the idea of you can only use a Thunder Stone to evolve it.

Quzo says:
I think Magnezone looks wierd. I don't think Magneton should be able to evolve. As for Pikachu it's one of the main characters in the Anime series and it's the most well known Pokémon (many people who aren't Pokémon fans have heard of it) so I have to disagree on the Riachu thing. Besides Riachu looks cool right?

InfernapeIZCool says:
Venonat. It used to be cool. Venomoth ruined it.

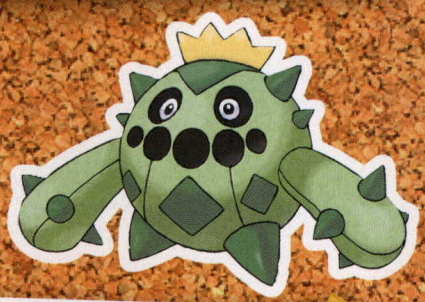
@Hibbichan says:
Golbat was a good evolution. I never wanted Zubat to not evolve.

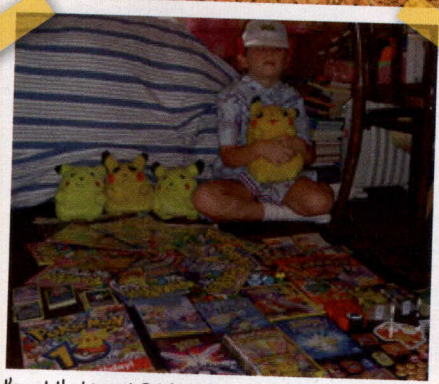
Praetor says:
Pretty much every Pokémon that got an evolution this gen that's from past gens didn't need an evolution. What made most of em special was that they were 1st stage Pokémon only.

JOIN IN THE CHAT AT WWW. SEREBII. NET

What do you call a Pokémon Trainer that has been burnt by a Charizard?

Ash!





I'm not the biggest Pokémon fan ever, but everyone in my class at school put me into the 'obsessed' category! I enclose a picture of my collection. From livvied98!

I just had to write to your PokéChat section to give you my top ten Pokémon of all time. I just adore Dragon-type Pokémon, I don't really know why. I have collected as many Dragon Pokémon Trading Cards as I could find and always go after these first in the games. Anyway, here's my Top Ten...

1. Dragonite
2. Kingdra
3. Vibrava
4. Flygon
5. Altaria
6. Dratini
7. Dragonair
8. Bagon
9. Shelgon
10. Salamence

From Kirsty Hedgerow, age 13, Nottingham

Have you got something to say in PokéChat? Your own review of a game, photos of you at Pokémon events, or your own Pokémon collection? Or simply want to get something off your chest? Write to us at this address...
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or email...
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Pokémon Battle Revolution

The Colosseum Battle Mode is where you get to travel around from one Colosseum to the next. You have to defeat the Pokémon Trainers you encounter to win a pass to move on to the next Colosseum. This is the main thrust of the game and where you will spend the majority of your time. Check out our special box on the Colosseum Mode over the page for more tidbits of information.

Pokémon's first Wii game has been keeping our postbag full of questions and requests for any hints and tips so we thought it was about time we obliged. Here is everything we know...

The first thing we recommend in *Pokémon Battle Revoution* is getting to know Anna – she's the lovely lady who works as the game's receptionist and explains everything to you. She will tell you that the game is all about travelling to new stages and battling the Colosseums in Pokétopia.

The first thing you will have to do is choose yourself a Battle Pass. There are Rental passes for those who don't have *Diamond* or *Pearl*, or you can transfer your Pokémon from the DS games. Choosing the Cindy or Nate Rental passes doesn't make a heck of a lot of difference – just go for the Pokémon you prefer. So it's off for a Battle, but which option to choose?

In Free Battle Mode you and a friend can choose to battle it out together for fun or maybe to practice for the Colosseum Mode? Then there's Battle Tutorial where you are shown a demo of a battle. This isn't the waste of time it might seem as you can pick up some good tips on playing by watching the demo right through to the end.

When you're done here it's time to choose some Pokémon and jump on in!

SPEND YOUR POKÉCOUPONS...

There are all kinds of items you can buy in *Pokémon Battle Revolution*. And the cool thing is that once bought, you can transfer them to *Diamond* or *Pearl*!

Name	Description	Price
Pikachu	Obtainable after completion. Holds Light Ball. Knows Volt Tackle, Surf, Tail Whip & Thunder Wave	0pt
Adherence Glasses	Raises sp.attack, but can only stick to one attack	7,200pt
Awakening Stone	Evolution Item; Use to evolve Kirlia & Snorunt	7,200pt
Dark Stone	Evolution Item; Use to evolve Murkrow & Misdreavus	7,200pt
Expert Belt	Slightly raises power of Super Effective moves	7,200pt
King's Rock	May cause opponent to flinch. Evolution Item; Attach and Trade to evolve Slowpoke & Poliwhirl	7,200pt
Leftovers	HP Increases by 1/16th each turn	7,200pt
Light Clay	Prolongs effect of Reflect and Light Screen	7,200pt
Light Stone	Evolution Item; Use to evolve Togetic & Roselia	7,200pt
Quick Claw	May allow Pokémon to attack first	9,600pt
Black Steel Orb	Lowers speed of holder, also makes flying types and levitate Pokémon vulnerable to ground moves	9,600pt
TM05 - Roar	Makes the foe flee to end the battle.	9,600pt
TM12 - Taunt	Taunts the foe into only using attack moves.	9,600pt
TM31 - Brick Break	Destroys barriers such as REFLECT and causes damage.	9,600pt
TM42 - Facade	Boosts ATTACK when burned, paralyzed, or poisoned.	9,600pt
TM48 - Skill Swap	The user swaps special abilities with the target.	9,600pt
TM56 - Hurl	Hurls out held item, power depends on held item	9,600pt
TM59 - Dragon Pulse	No Added Effect	9,600pt
TM71 - Stone Edge	High critical hit ratio	9,600pt
TM78 - Entice	Lowers opposite gender foe's SP.ATT two stages	9,600pt
TM79 - Dark Pulse	May cause foe to flinch	9,600pt
TM81 - Scissor Cross	No Added Effect	9,600pt
TM84 - Poison Stab	May poison foe	9,600pt
TM87 - Swagger	Confuses the foe, but also sharply raises ATTACK.	9,600pt
TM88 - Beak Peck	Power doubles if foe is holding a berry	9,600pt
Upgrade	Evolution Item; Attach and Trade to evolve Porygon	9,600pt
Eerie Patch	Evolution Item; Attach and Trade to evolve Porygon2	12,000pt
Protector	Evolution Item; Attach and Trade to evolve Rhydon	12,000pt
Spirit World Cloth	Evolution Item; Attach and Trade to evolve Dusclops	12,000pt
TM02 - Dragon Claw	Slashes the foe with sharp claws.	12,000pt
TM13 - Ice Beam	Blasts the foe with an icy beam that may freeze it.	12,000pt
TM24 - Thunderbolt	A strong electrical attack that may paralyze the foe.	12,000pt
TM26 - Earthquake	A powerful quake, but has no effect on flying foes.	12,000pt
TM29 - Psychic	A powerful psychic attack that may lower SP. DEF.	12,000pt
TM30 - Shadow Ball	Hurls a black blob that may lower the foe's SP. DEF.	12,000pt
TM35 - Flamethrower	A powerful fire attack that may inflict a burn.	12,000pt
TM50 - Overheat	Allows a full-power attack, but sharply lowers SP. ATK.	12,000pt
TM92 - Trick Room	Slower Pokémon attack first for the next 5 turns	12,000pt
DeepSeaScale	Evolution Item; Attach and Trade to evolve Clamperl	14,400pt
DeepSeaTooth	Evolution Item; Attach and Trade to evolve Clamperl	14,400pt
Soul Dew	Raises Latios & Latias' Special Attack/Defense by 50%.	14,400pt
Berry #54 - Ganlon Berry	Raises Defense when HP is below 1/4	19,200pt
Berry #55 - Salac Berry	Raises Speed when HP is below 1/4	19,200pt
Berry #56 - Petaya Berry	Raises Special Attack when HP is below 1/4	19,200pt
Berry #57 - Apicot Berry	Raises Special Defense when HP is below 1/4	19,200pt
Berry #53 - Liechi Berry	Raises Attack when HP is below 1/4	38,400pt
Berry #58 - Lansat Berry	Raises Critical Hit Ratio when HP is below 1/4	38,400pt
Berry #59 - Starf Berry	Raises Any Stat when HP is below 1/4	38,400pt
Berry #60 - Enigma Berry	HP is recovered when hit with a Super Effective Attack	38,400pt

CUSTOMISING YOUR TRAINER...

A wonderful inclusion in *Pokémon Battle Revolution* is the ability to customise your Pokémon Trainer to suit your own personality. It's something Pokémon fans have been wanting for a while! Here's the lowdown on what you can do...

CREATION

Nintendo has given us a host of options to make a Pokémon Trainer that's as close to us as possible. Height, hair style, clothing, accessories and bags can all be chosen, tinkered with, changed and updated as you play through the game. Choose carefully because this is how the rest of the Pokémon world will see you – you don't want to look daft!

STORING

Up to 32 Trainers can be stored in the game, along with each of their Pokémon teams. What's more, you can even give them their own opening statements so that the battle really is uniquely yours. Once stored you can allocate them to any of your teams, which means that even if deleted they will be retrievable by going back to your team save.

BATTLING

With all the options tweaked to perfection you can take your shiny new Pokémon Trainer into battle with you. You will live in *Pokémon Battle Revolution* through this little guy. This is your way of showing off to your Pokémon battling mates as you can now take your Trainer online through Nintendo Wi-Fi and let the world tell you what they think!

Once your Battle has begun there are three main options you will use to control the game.

First comes Fight – this is what *Pokémon Battle Revolution* is all about! You must choose an attack for your Pokémon and then you get to see them perform it in glorious 3D. You can also jump from one Pokémon to another with the options here, although watch out as some battles don't allow you to use this option. If you're finding the battle really tough and want to bow out gracefully you can use the Give In option.

To get yourself a Perfect Point you need to win the battle without any of your Pokémon fainting (Pokémon never die!). The Perfect Points are useful as they allow you to play this Colosseum again if you fail rather than having to start over from the beginning again.

As you progress through the Colosseum Mode you will come across different kinds of battles.

Some of these are self-explanatory like the Single Battle where one Pokémon fights at a time, or Double Battle where you can have two monsters at once. Then there's the Knockout Battle where you must knock out the other Pokémon to win the round. A Team Battle has a team order that is decided on at the start and you must win three rounds to be victorious. Fortune Battle sees a spinning wheel introduced that you must throw a dart at to select your Pokémon. Tournament Battle pits you against four out of 16 Trainers and

SPECIAL POKÉMON

You may have seen this in previous issues, but once you've beaten the game you get a Surfing, Volt-Tackling Pikachu for your efforts. Then there are special Pokémon codes to unlock an Electivire and Magmortar too! Just follow these instructions...

1. Go to the Edit Your Profile section and selection Self-Introduction.
2. Now, if you want Electivire, enter the code tko3-9jwp-34kl. This is the English code.
3. For Magmortar you should enter the code jl49-05kn-odnv. Again, English only.
4. Now the lady on the desk will tell you all about a Gold or Silver Pass you have unlocked by entering the code. She will go on to say that Shocking or Heated Secret Gift items have been added to the Mystery Gift shop for Electivire and Magmortar!
5. Head to the game shop and now at the bottom of the list you will find the items costing 0 PokéCoupons. Now you can transfer these Pokémon to *Diamond* or *Pearl*!

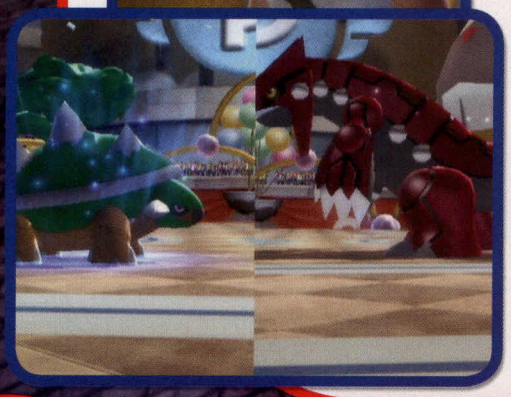
you must beat them all plus the Leader. A League Battle has six Trainers and you earn points for Pokémon surviving to the end then the one with the highest score battles the Leader. A Select Battle throws in random Pokémon for you to battle with, a Little Battle uses unevolved Pokémon with a level under five. Then there's Survival Battle where you must endure battle after battle without time to replenish your health between fights. Then finally the Masters Battle is the ultimate test – a Knockout Battle with some of the toughest Pokémon Trainers the world has ever known!

If you're tough enough to get through all of the battles then you will certainly deserve your prize – a special Pikachu and access to the codes to get Electivire and Magmortar! We can't wait for the next Pokémon game on Wii! Imagine – it could be a fully blown role-playing game in 3D!

BATTLE PASSES...

Here's a list of all the Battle Passes worth collecting in the game. We haven't included the Colosseum ones as they're obvious!

Name	Method of Obtaining
Ball Mosaic Red Pass	Obtained At Game Start
Star Green Pass	Obtained At Game Start
Stream Blue Pass	Obtained At Game Start
Plus Minus Pass	View All Battle Tutorials
Stream Pink Pass	Defeat Rank 1 of any Colosseum
Star Yellow Pass	Defeat Rank 2 of any Colosseum
Ball Mosaic Aqua Pass	Defeat Rank 3 of any Colosseum
Stream Green Pass	Defeat Rank 4 of any Colosseum
Star Pink Pass	Defeat Rank 5 of any Colosseum
Ball Mosaic Sepia Pass	Defeat Rank 6 of any Colosseum
Light Pastel Pass	Defeat Rank 7 of any Colosseum
Shiny Cobalt Pass	Defeat Rank 8 of any Colosseum
Groudon Red Pass	Collect 20 Friend Passes Online
Kyogre Blue Pass	Collect 40 Friend Passes Online
Rayquaza Green Pass	Collect 60 Friend Passes Online
Pearl Wave Pass	Defeat 50 Opponents in the Courtyard Survival Challenge
Diamond Dust Pass	Defeat all 100 Opponents in the Courtyard Survival Challenge
Ball Collection Pass	Defeat all 8 sets in the Stargazer Colosseum Master Battle
Gold Pass	See Secret Pokémon box out!
Silver Pass	See Secret Pokémon box out!



COLOSSEUM MODE...

You can use the Pokémon you have trained in *Diamond* or *Pearl* in the many Colosseums in this mode. There are also lots of sub-modes that each have special features for you to uncover.

1. GATEWAY COLOSSEUM

In this first battle you can enter with a Pokémon from the Rental set and then exchange Pokémon with the Trainer Joe once you have beaten him.

2. MAIN STREET COLOSSEUM

You have to ensure you defeat all of the opponents in this Colosseum as it's a knockout battle. Fail and it's game over for you!

3. WATERFALL COLOSSEUM

You won't know which Pokémon are going to come out next in the Waterfall as your Team Order will be decided by your opponent.

4. NEON COLOSSEUM

You unlock this Colosseum by winning at the Waterfall. The Team Order is this time decided randomly by the spin of a roulette wheel!

5. CRYSTAL COLOSSEUM

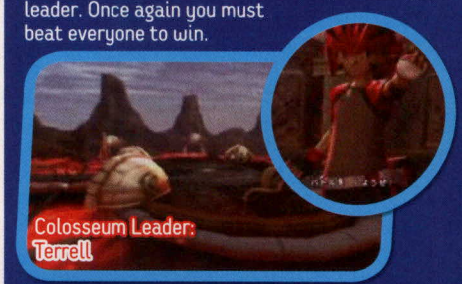
The Waterfall also unlocks the Crystal Colosseum. Your battles this time are in a 16-person Tournament-style with Voldon tackling you.

6. SUNNY PARK COLOSSEUM

Defeating Neon unlocks Sunny Park. It's another Knockout Battle where you must win to stay in the game. In Round two baby Pokémon are battled!

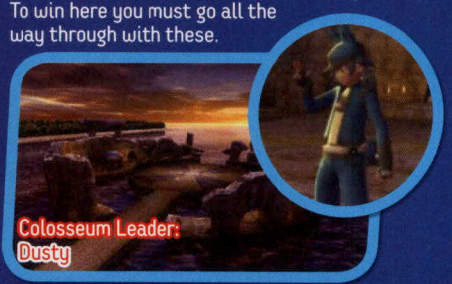
7. MAGMA COLOSSEUM

Unlocked by beating Sunny Park, there's a six Trainer Tournament to beat here, including the leader. Once again you must beat everyone to win.



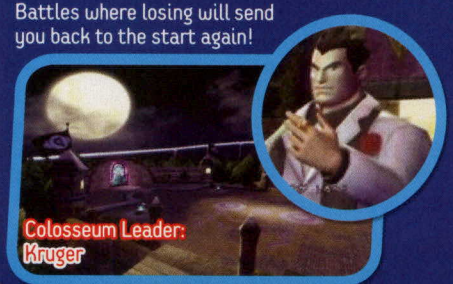
8. SUNSET COLOSSEUM

You and your opponent will each receive 2 Pokémon from a selection of 12 randomly selected. To win here you must go all the way through with these.



9. COURTYARD COLOSSEUM

Unlocked by winning at the Sunset Colosseum, this is another of those Knockout Battles where losing will send you back to the start again!

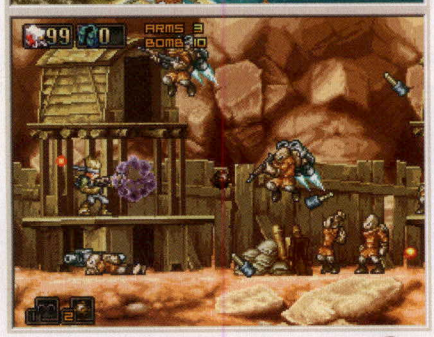


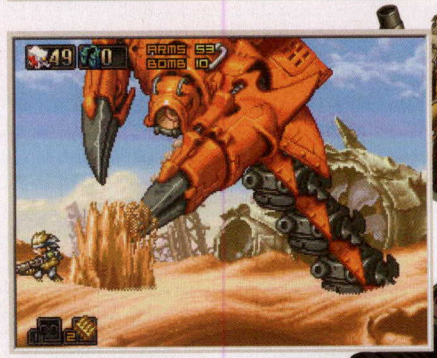
10. STARGAZER COLOSSEUM

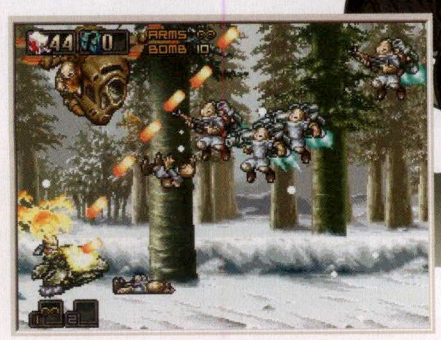
Taking on the mysterious Mysterial is tricky, as he will decide on your Team Order. Polish up your strategies to win with any Pokémon you may get!

BRING IT ON.....

Prepare yourself for battle in this new, fast paced side-scrolling shooter. Mow down wave after wave of enemy using the various weapons and vehicles in this extreme test of any gamers skill.







COMMANDO

STEEL DISASTER

Features

- Highly stylised graphics with slick animations
- Complex boss battles and 20 different types of enemy
- 10 different types of weaponry
- Destructible terrain and weather conditions
- Hidden missions and data disk bonuses

THIS SUMMER

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EMERGENCY HEROES

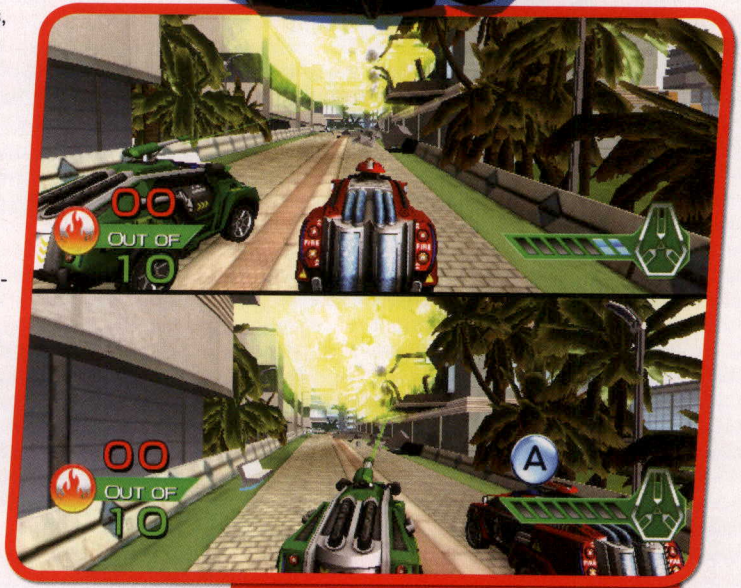
Format Wii • Price £19.99
Publisher Ubisoft •
Game type Action
Release Out now •
Info Two-player mayhem!

Can you hear a siren? That'll be the Pokémon World review of Ubisoft's Emergency Heroes coming around the corner at breakneck speed!

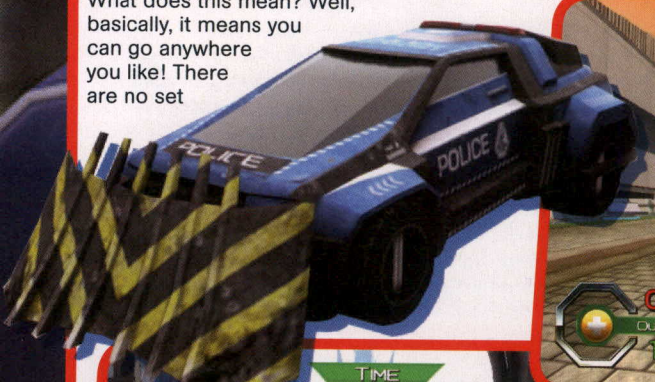
Now here's a game that's oozing Wii fun right from the start. Ubisoft, the people behind some of the greatest videogames like *Assassin's Creed*, *Rainbow Six* and the *Rayman* series, has come up with an emergency-services racing game that'll have you and your mates up off the sofa and waving your Wii Remotes around like crazy! There are some truly cool hi-tech rescue vehicles in *Emergency Heroes*, 16 of them in total. You've been called upon to become a real-life hero in the guise of Zach Harper – it's your choice whether this hero is a police officer, a firefighter or a paramedic. The city of San Alto is depending on you to keep it safe – and it's one amazing sprawling city.

The game is what they call in the business 'open world' or 'sandbox'. What does this mean? Well, basically, it means you can go anywhere you like! There are no set pathways or objectives, just the aim to save the city, no matter what it takes. There is street after street, neighbourhood after neighbourhood of San Alto city to explore and it's all made up of a slick mixture of chrome, steel, glass and greenery. The free-roaming environments really must be played to be believed – you'll just have to try not to get lost as you play!

The trucks, cars and vans in *Emergency Heroes* aren't your normal, run-of-the-mill types though. These are futuristic souped-up rescue vehicles – the game is set in the future, you see. These mean machines can jump over four-lane highways to get to a crime in progress, they can powerslide into water towers to put out fires and can get up to some incredibly high speeds. This all means some exhilarating gameplay and adds a fun racing aspect to the game. Arrows show the way to the next emergency, in a similar way to the arcade classic *Crazy Taxi*.



If there's one thing the Wii is all about, it's having fun, and the two-player mode in *Emergency Heroes* is oozing with it!



The white cross on the back of the vehicle tells you it's a kind of ambulance – wow, the future is weird!

Whizzing through the streets of San Alto with the sirens blaring is brilliant fun. The game has a cool and slick futuristic theme with some weird buildings!

While there's a brilliant one-player game to be had in *Emergency Heroes*, it gets much more fun if there's two of you. There's a two-player co-op mode, you see, and you can either challenge your mates to head-to-head games or combine forces to make up an emergency-rescue team to beat them all.

You might have guessed by now that *Emergency Heroes* isn't really a game set in the true reality of life as an ambulance driver, policeman or firefighter, it's more of a science-fiction twist on these admirable jobs. This becomes

CUSTOMISE A T-SHIRT!

There's a cool free gift with this issue of Pokémon World, courtesy of the lovely people at Ubisoft. It's a T-shirt transfer of *Emergency Heroes* for you to customise one of your very own shirts with! Follow the instructions on the back of the transfer carefully, getting an adult to do the ironing part – we don't want you needing emergency treatment yourself!

This is a top game to look out for if you're gaming on a budget too – it's only £19.99! What a bargain.

even more obvious when you play the Hero Mode of the game – the faster you drive the vehicles the faster you will rise up in Hero status, gaining invincible powers as you go!

We found *Emergency Heroes* to be loads of fun to play, and we particularly like the fact that it's set in the future with the vehicles being really out of this world and hi-tech. You must hold your Wii

2nd Opinion

Now, hang on... how come there are two games with 'Emergency' in the title out on the Wii around the same time? Last issue we gave away copies of *Emergency Mayhem* from Codemasters, and now here's *Emergency Heroes* from Ubisoft. Well, who cares... they're both fun games, and although they're on a similar theme they do have different things to offer. This game is much more futuristic, with a cool anime style to the graphics. Playing with your mates is a riot!

Stu Yew

TIME Keep a close eye on the timer – if you don't get to an emergency quick you will fail!

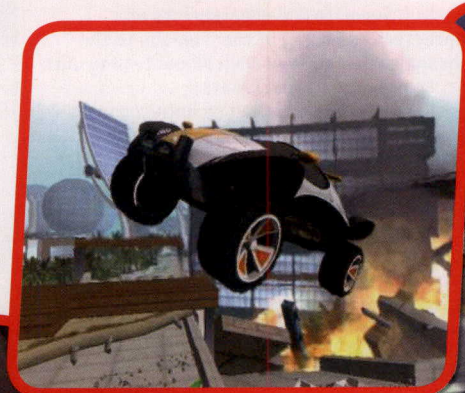
EXPLOSIONS As you rampage around San Alto, there are all kinds of explosions and hazards to avoid.

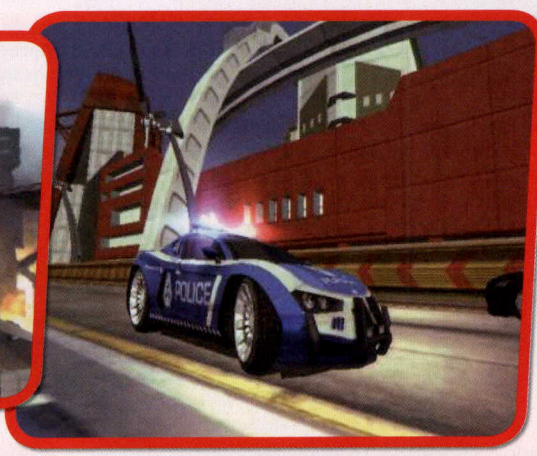
VEHICLES Have you ever seen a fire engine look this hi-tec? As *Emergency Heroes* is set in the future there are some amazing vehicles to drive!

CHARACTER The game has a cool anime style for the characters, which sets it apart from similar games.

FIRE, POLICE, AMBULANCE There is a set number of disasters to deal with – count 'em down!

POWER-UPS No game would be complete without an outlandish array of power-ups!





Remote like a steering wheel to get around, something that you must all be experts at since the release of *Mario Kart Wii*. To top it all off, you can pick up a copy for only £19.99, which makes it top value for money if you ask us!

+ Points Fast, slick and packed with action! It's a perfect game for playing with friends.

- Points If you already bought *Emergency Mayhem* last month, you might think twice – but they are very different games.

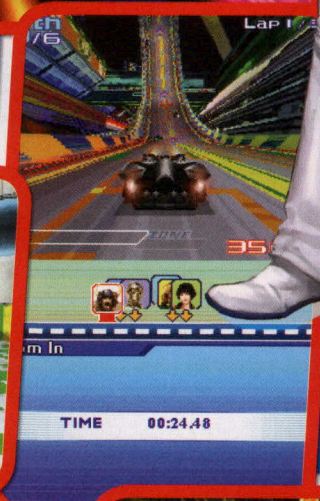
Final comments A cool game, and only 20 quid!

POKÉRATING

9/10

SPEED RACER THE VIDEOGAME

Weeeee, it's on the Wii! Whether you're a fan of the original cartoon or the new movie, you'll love this!



The Wii might have the next-gen graphics, but the DS videogame is still a super-fast racing experience.

Format Wii, DS • **Price** £24.99-£29.99
Publisher Warner Bros. • **Game type** Racing
Release Out now • **Info** Movie tie-in!

High speed action on the Wii and DS courtesy of Warner Bros. and the videogames of this month's movie blockbuster!

Have you seen *Speed Racer* yet? The big-screen adaptation of the 1960 cult cartoon series hit cinemas on 29 April, so you've had the whole of May to get out there, scoff some popcorn and enjoy the movie. The excitement doesn't have to end when the credits roll, though, as Warner Bros. has a Wii and DS game of the movie that's packed with rip-roaring car racing – both the home and handheld games have jumps, bumps, thrills and spills aplenty!

The hero of the story, Speed Racer, has returned to the race track in an attempt at winning the World Racing League Cup. You can choose to play as the man himself, or choose one of the new characters created especially for the game. Then it's straight into the race with cars going at heart-pounding speeds of up to 400mph and performing incredible tricks and stunts as the tracks twist and turn, rising miles into the air!

If you're going to win you need to collaborate with other racers, working together to bump off the competition with what the movie calls Car-Fu action! This means jumping, smashing, spinning and flipping cars left, right and centre!

If the Wii game is for you then you have split-screen multiplayer modes to enjoy and compatibility with the Wii wheel. This is the system the game was made for, and the speed these machines move at will simply take your breath away! With lots of interesting characters, each with their own cool cars and lots of exciting tracks to tackle, this is a must for speed freaks!

Then the DS game has 19 tracks of its own and the ability to challenge up to five friends to the World Racing League Cup with wireless play. Visually the game is still top-notch and guarantees hours of fun on the move!

+ Points Super-fast gameplay, lots of characters and many of them unique to the videogame. If you have a Wii Wheel to play with too, you're in for a real treat!

- Points The gameplay on both consoles is so fast it's likely to put off players who are used to a more leisurely pace in their videogames.

Final comments These racers are the perfect accompaniment to the blockbuster movie of the summer. Both the Wii and DS versions have captured the high-speed environments created for the movie perfectly. We highly recommend these games!

POKÉRATING 9/10

SPOT IT AGAIN!

Whoops! We brought you a *Speed Racer* Spot the Difference last issue, but as the mag went to the printers, some alien came down and put picture one into both boxes! So, for those of you who love Spot the Differences, here are both of the pictures. There are five differences to find!

DRAGON QUEST SWORDS

DRAGON QUEST SWORDS
The Masked Queen and the Tower of Mirrors®

There are three characters besides our hero – Fleurette, Anlace and Claymore. Aren't they dressed well?

Format Wii • **Price** £39.99
Publisher Square-Enix • **Game type** RPG
Release Out now • **Info** The first Dragon Quest game to arrive on Wii

The legendary Dragon Quest series makes its Wii debut in a game that will appeal to role-playing game beginners with its simple but engrossing style

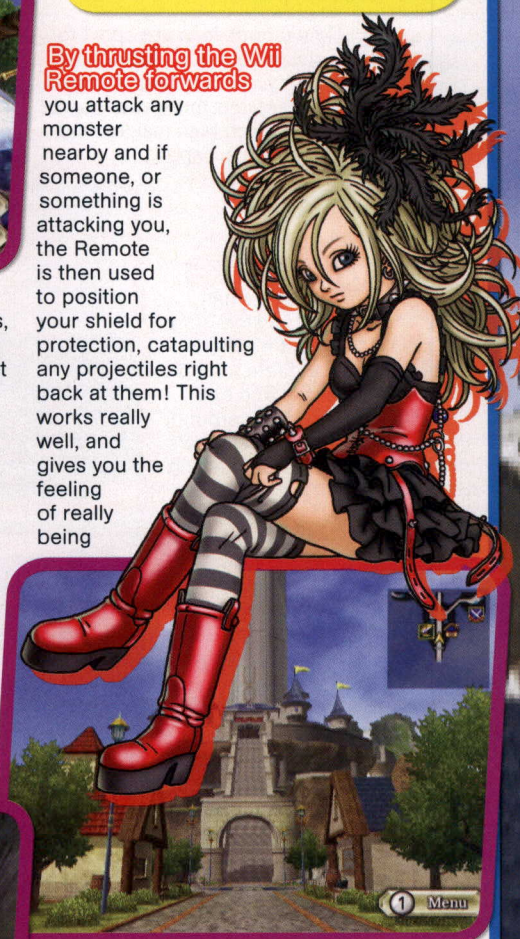
Unlike previous *Dragon Quest* releases, *Dragon Quest Swords: The Masked Queen And The Tower Of Mirrors* (wow, what a name!) has stripped back the original gameplay and created instead a *DQ* experience that is tailored exclusively to the Wii and a player who perhaps doesn't want all the statistics, turn-taking and stop-start nature of more traditional role-playing games. Instead you grab the Wii Remote and start slashing away at the hordes of monsters in the game, launching powerful combo moves, parrying with your shield and exploring the mysterious Avalonia Castle and the town that surrounds it.

The game we get to play is an updated version of the Japanese original with a more intense and challenging experience and an all-English voice cast. The lead character is a young man of Avalonia who lives a peaceful life with his father until he reaches his 16th birthday. On reaching 16 years of age in this town you must take the Walk of the Worthy – a trial of strength where swordsmanship is all-important and the prize for passing the test is to take your place with the Avalonia warriors. A world of adventure awaits you if you're handy with a sword!

BACK IN TIME...

It was 1986 when the Enix Corporation created its first *Dragon Warrior* game for the NES. Since then, the company has become Square-Enix and the series has been renamed to *Dragon Quest*. Oh, and the graphics have got a lot better too!

By thrusting the Wii Remote forwards you attack any monster nearby and if someone, or something is attacking you, the Remote is then used to position your shield for protection, catapulting any projectiles right back at them! This works really well, and gives you the feeling of really being in the thick of the action! While the main adventure mode is fun, there are mini-games tucked away too. We particularly liked the Slime Slaying game where you just get to splat Slime monsters to bits! A darts game played in the town is fun too with the Wii Remote perfect for controlling darts!



+Points A unique Wii-friendly control method that really brings the *Dragon Quest* series alive and puts you right into the thick of it!

- Points Long-time fans of *Dragon Quest* may be disappointed with this game, as it doesn't offer the usual hundred-hour role-playing experience.

Final comments An RPG adventure that manages to do away with many aspects that put off beginners. This game is a lot of fun!

POKÉRATING

9/10

IRON MAN

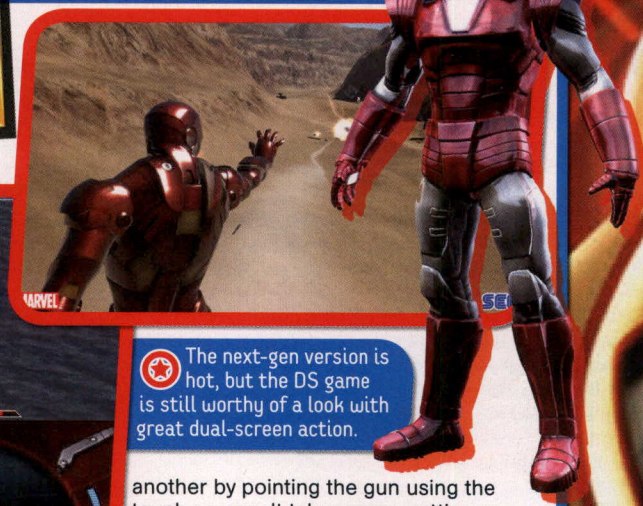
Format All • **Price** £29.99-£49.99
Publisher Sega • **Game type** Action
Release Out now • **Info** Movie fun!

Another movie and comic book tie-in with a multitude of videogame spin-offs to enjoy. Iron Man is a third-person action shoot-'em-up!

Cor! Comic book fans are spoilt for choice this month. If *Speed Racer* doesn't get you going then perhaps Sega's *Iron Man* is more your cup of tea? Tony Stark is the Iron Man inside a suit of armour he created to escape being kidnapped and forced to make a super weapon.

Before taking on the enormous world packed with enemies players can tinker with the suit, customising it to create the most mayhem. The battles in the game are epic – weapons blast left and right, the suit allows you to fly around and hover in the air, plus there's plenty of ground-based bashing to be done too!

The PC, Xbox 360, and PS3 versions are all super slick, but there's also a PS2 game to check out and the DS version we see here. This is a great handheld exploration game where Iron Man can run in one direction and shoot in another by pointing the gun using the touch screen. It takes some getting used to, but is a neat way of using the DS's controls.



The next-gen version is hot, but the DS game is still worthy of a look with great dual-screen action.

+Points *Iron Man* has lots of fans around the world, be them comic book readers or movie buffs, and there are elements from both in the games so everyone's a winner!

-Points Like most movie tie-ins, the game doesn't last particularly long, but you can replay the levels with all the power-ups you've collected already.

Final comments What? Two movie licensed games in a month and they're both worth playing? Who would have thought it?

POKÉRATING 7/10

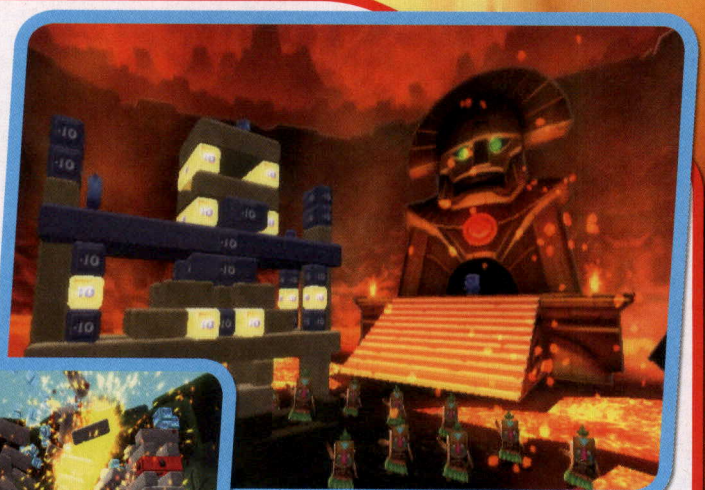
BOOM BLOX™

Format Wii •
Price £39.99
Publisher EA • **Game type** Puzzle
Release Out now • **Info** A game by Steven Spielberg!

With 300 levels and a cast of more than 30 crazy characters, it's another Spielberg epic!

The reason Steve Spielberg decided to create a videogame with Electronic Arts was that he wanted a game that he could enjoy with his kids. Has he never heard of *Pokémon*?

With single-player, co-op and Vs modes to enjoy, this is an action puzzler that has been made exclusively for the Wii and its cool controls. You can interact with block-laying chickens, twist your brain around some challenges with baseball-throwing monkeys and visit Medieval, Haunted, Tiki and Frontier-themed lands. When you've completed all the levels on offer, you can then turn your hand to creating your own too! This is brilliant fun, in fact, you can use the blocks to create virtually anything in a kind of Lego situation. What's more, your creations can then be shared with other Wii maniacs through WiiConnect24! This game is a riot of fun for all the family.



If you want a game to be a hit with the younger gamers then put monkeys in it – works every time!

+Points Levels, controls, characters and environments that have been created specifically for mums and dads to play with their kids.

-Points When we heard Spielberg was making a game with EA we thought it would star ET. Maybe next time.

Final comments Not a game for the serious gamers out there, but loads of fun!

POKÉRATING 8/10

Also available this month...

Dream Pinball 3D

Format Wii, PC, DS • Price £19.99
Publisher SouthPeak • Game type Arcade
Release Out now • Info Ping, ping!

SouthPeak has created a brilliantly faithful conversion of the age-old pub favourite Pinball that looks just as good on the handheld screen as it does on the Wii. There are six distinctive tables included and the novel twist of a choice of balls! You can have them made from ivory, marble, oak and gold, each one giving a unique game with different spins, speeds and weights. There are lots of cool features to watch out for on the tables as well – multiple areas, secrets to uncover and all kinds of special effects including a spectacular three-way multiball. It could be the definitive pinball simulation!

FIZZ

Format DS • Price £9.99!
Publisher Lexicon • Game type Puzzle
Release Out now •
Info What? Under a tenner?

Now here's a worthwhile way to spend your pocket money – because that's all you're going to need to buy this game, as it's only £9.99! Lexicon Entertainment has created an inventive puzzle challenge. The game board is made up of 25 points, each one with four antennae and each one of these has four colours. What you have to do is to create energy flow by aligning your colours. Once you have created a loop, points are deducted and other points come onto the board. With an outer-space theme, loads of gameplay modes including some neat multiplayer options, this is worth a try.

Lego Indiana Jones The Original Adventures

Format All • Price £29.99-£39.99
Publisher LucasArts • Game type Adventure
Release 6 June • Info We love Lego games!

We just adore the *Lego* videogames here at **Pokémon World** and still play *Lego Star Wars* at home! It seems that LucasArts is determined to go through its entire back catalogue of blockbuster movies, joining forces with the Lego brand and making cool games because *Lego Indiana Jones* is about to hit the shops. Of course, there are versions for the big home consoles like PS3, Xbox 360 and Wii and handheld versions for PSP and DS, along with a PS2 version for those who haven't managed to upgrade – and they're all excellent purchases. We just can't wait for *'Lego Howard The Duck'*!

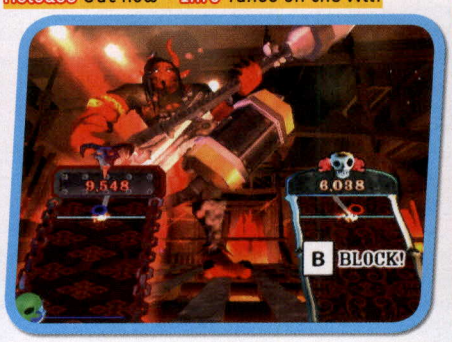
Ace Attorney: Apollo Justice

Format Nintendo DS • Price £29.99
Publisher Capcom • Game type Adventure
Release Out now • Info Play your DS sideways!

Rookie defense attorney Apollo Justice has big shoes to fill, taking over for the legendary Phoenix Wright. He may be young and inexperienced but Apollo's confident manner, coupled with his unique ability to uncover witnesses' lies by studying their body language will prove invaluable. This is a kind of game you might not have played before – a courtroom adventure! It's well worth a look, with new modes like surveying crime scenes, interviewing witnesses and gathering evidence before you get into court to defend your client. You can even use the mic to shout at people!

Battle Of The Bands

Format Wii • Price £29.99
Publisher THQ • Game type Rhythm
Release Out now • Info Tunes on the Wii!



We just can't get enough of the rhythm game. Everyone loves *Dance Dance Revolution*, and *Guitar Hero* has taken over the gaming world and now THQ has its own series with *Battle Of The Bands*. The game offers 11 bands, 30 songs and 70 weapons... what? That's right, the instruments turn into artillery and the bands quite literally do battle. You really get to feel the rhythm as you swing the Wii remote back and forth in time with the music. There are five music styles built into the game and you can play each of the songs in a style to suit your tastes. There's also a one-player game where you take on space bands – cool!

Looney Tunes: Cartoon Concerto

Format Nintendo DS • Price £19.99
Publisher Eidos • Game type Rhythm Action
Release 6 June • Info Cartoon capers!

The DS really lends itself well to this new kind of handheld rhythm game, and Eidos has combined the unique control method with lots of wacky characters from the Looney Tunes cartoons. You get to conduct an orchestra by tapping away at the touch screen with the DS stylus. While the music plays, cartoon scenes are created on the top screen starring favourites like Bugs Bunny, Porky Pig, Daffy Duck, Sylvester the Cat and Tweety Bird. The objective is to the successfully recreate scenes, and you are then rewarded with cartoon clips from the Looney Tunes archives. A great idea that once again is only possible on the DS!

WIN! WIN! WIN!

Moshi Monsters™

WIN! 36 MOSHI MONSTERS MOBILE PHONE MOPODS UP FOR GRABS!

What's this? Well monster fans *Moshi Monsters* is a cool new website where you can adopt your own monster and show it off to the world!

It's been created by Mind Candy and is an excellent idea, and a safe place to play on the internet. They've also made some cool MoPods – mobile phone gizmos that make the monsters dance and flash when a call or text is coming through! You'll never miss a call again! We've got piles of them to give away to lucky Pokémon World readers. Just send your answer to pokemonworld@imagine-publishing.co.uk naming your email 'Moshi Compo'. If you must you can also send your entry in to the postal address and they'll all go in the big hat!

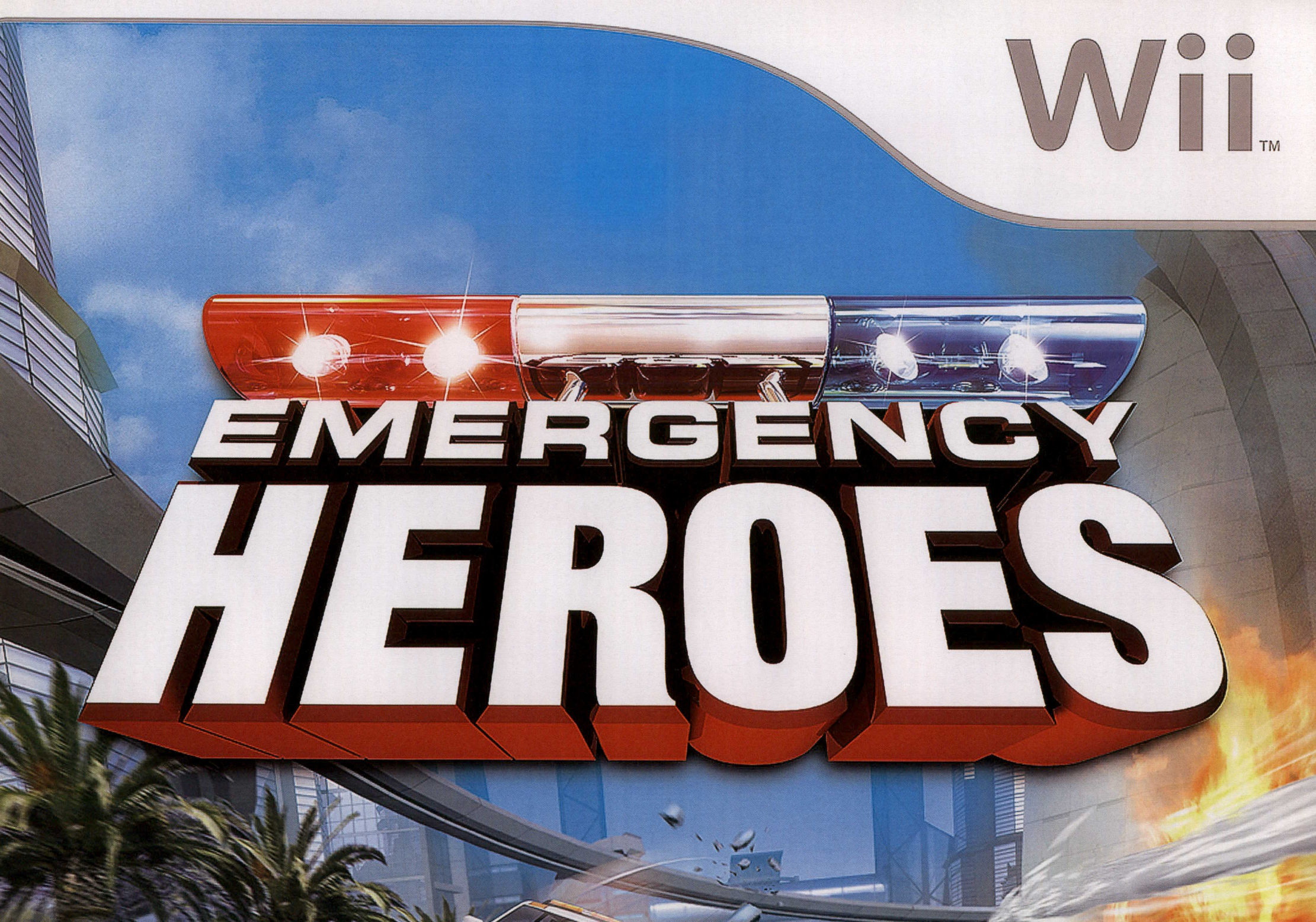
Check out www.moshimonsters.com. What city to the monsters live in?

A. Monstro City
B. Sunyshore City
C. Birmingham

Please get your entries in by 26 June. Winners will be drawn at random.

Competition Rules
1. All entries must be received by 26 June 2008 2. There is no cash alternative 3. The publisher's decision is final and no correspondence will be entered into. 4. No employee of Imagine Publishing Ltd, Crispy Chicken Publishing or any company with products on offer within this competition is eligible to enter. 5. Only one entry per person, per competition. 6. By entering, competitors agree to be bound by the rules and requirements of the competition. 7. You may be sent news about products and opportunities from related companies. If you do not wish to receive such information, please indicate as such on your entry.

MON
RLD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Pokémon Link!

Known in America and Japan as *Pokémon Trozei!*, *Link!* is a Pokémon puzzle game similar to the classic *Tetris*, where lines of Pokémon must be moved around to create links.

POKÉMON
WORLD

Pokémon
Battle Revolution

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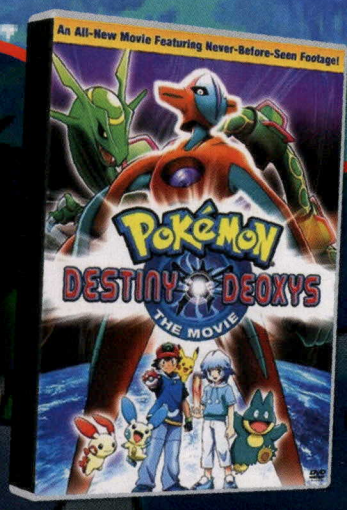
Pokémon Destiny Deoxys



Let's go back in time to 2005... way, way back to the time of the *Pokémon Advanced Generation*. *Destiny Deoxys* was the seventh *Pokémon* movie out of the 11 that now exist, and tells the tale of a mysterious meteorite that crashes to Earth releasing strange eggs!

The movie starts with an unidentified object hurtling towards our beloved planet. Is it a missile? Is it a comet? No, it's a meteorite and while it whizzes towards the ground, a similar meteorite is heading on a crash course with the planet Origin. As the first meteorite breaks through the Earth's atmosphere it just misses the Legendary Pokémon Rayquaza. It may be a Sky Guardian and one of the most powerful dragons the world has ever known, but the meteorite would have made mincemeat of it if it had hit the Pokémon. The space rock crashes into the Arctic region of the Earth and two egg-shaped glittering objects break free. One of the eggs, a purple one, morphs into a strange monster, a monster that had mutated from a virus buried inside the egg. This is Deoxys – a Psychic Pokémon, and this was the first time the world had ever seen this Pocket Monster.

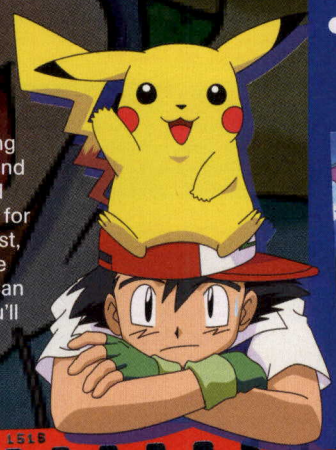
The purple egg Deoxys picks up the green egg that hasn't mutated but before it can leave, Rayquaza appears through the ozone layer searching for the meteorite that nearly crushed it. On seeing Deoxys, Rayquaza attacks and a fierce battle begins. The two powerful Pokémon fight, completely destroying a polar research site nearby. This traumatises a young boy who witnesses the battle and a stampede of Sealeo, Walrein and Spheal Pokémon who are attempting to escape the chaos. Rayquaza is eventually trapped by the

Like many Pokémon movies, if you can't find a copy in the shops, try places like amazon.co.uk.

purple Deoxys, but the new Pokémon is distracted by some broken computers zapping electricity. This gives Rayquaza the opportunity to escape its clutches and it then takes its chance to attack with a Hyper Beam move. Reeling from the attack, the purple Deoxys mutates back into egg form and plops into the ocean. The green egg, left alone, is taken by some researchers. The purple Deoxys, injured, slowly regenerates under the ocean and waits for the day that it can find its green egg counterpart.

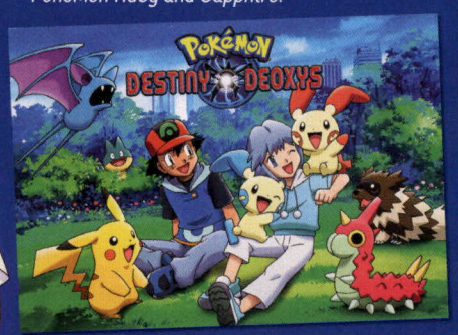
Time goes by, four years to be exact, and Ash, Max, Brock and May are on their way to the Battle Tower. They meet with a young boy called Tory Lund. Tory is a bit of a loner and is very much afraid of Pokémon because of a psychological trauma he suffered when he was small – he is the boy who was in the polar region when Deoxys battled with Rayquaza. It turns out that Tory's parents were the researchers that took the green egg and are still running tests on it in a lab. Meanwhile, the purple Deoxys is now fully healed and sets off to find its friend. On meeting Tory, Ash thinks he is a Pokémon Trainer and invites him to join him in a two-on-two battle against Sid and Rafe. Tory uses Ash's Torkoal Pokémon but not being a Pokémon Trainer, doesn't know the best way to handle this monster and the duo lose in a big way! Feeling ashamed of his performance, Tory runs away from the Battle Tower, stopping only to save a Minun that has become trapped.

A strange purple haze is a clue that Deoxys is strong again and about to return, searching for the green egg. It's not long before Rayquaza senses its presence and returns for another battle. Deoxys is ruthless in its search, destroying anything and anyone who gets in its path. Ash, along with Pikachu and Tory, must find the green egg for Deoxys and fast, or there will be nothing left! Can they do it? You'll have to watch the DVD to find out, now won't you?



SEVENTH MOVIE FACTS!

- Deoxys made its debut in this movie in its Normal, Defense and Attack forms. Other Pokémon that debuted in this movie are Metagross, Munchlax and Rayquaza.
- *Destiny Deoxys* featured the first ever fourth generation Pokémon in the shape of Munchlax.
- To research the movie, the team, headed up by Kunihiko Yuyama, visited Vancouver in Canada in October 2003 and used what they saw as the basis of LaRousse City.
- Rather than being released at the cinema, this movie was the first to debut on TV, then later had a video and DVD release.
- Ash and the gang visit Drew's hometown of LaRousse in the movie and the character Rafe looks a bit like the Cool Trainer character in *Pokémon Ruby* and *Sapphire*.



Tory eventually becomes a Pokémon Trainer with Plusle and Minun as his starter Pokémon.

POKÉ PUZZLES

Here's the place to test your brains on the world of Pokémon! We've put together these quick puzzles – see if you can get all the answers!

Pokémon RANGER®

Pokémon Ranger Crossword

Here's a nifty crossword with 19 clues to find, all of them based around the top DS game *Pokémon Ranger*.

Across

1 A place with a harbour you arrive at early in the game. (3, 4)

5 The Professor you must guard on an early mission. (8)

6 The Ranger Leader of this place is the one who recruits you. (4, 4)

8 The piece of equipment you use to get Pokémon (see 5 Down). (7)

9 A level that increases as you play is called a Ranger ____. (4)

10 The head of Team Go-Go. (5)

11 The place where you find Pikachu at the entrance. (4, 6)

12 The Ring Town leader that you find in Fall City. (6)

13 One of the Legendary beast Pokémon in the game. (5)

15 When Pokémon help you with an obstacle it's called this. (7, 6)

16 The name of the Emblem you get when you complete the game. (12)

Down

1 The land that you have to explore for Pokémon. (5)

2 The game is played by completing all of these. (7)

3 This Ranger Leader comes from Summerland. (6)

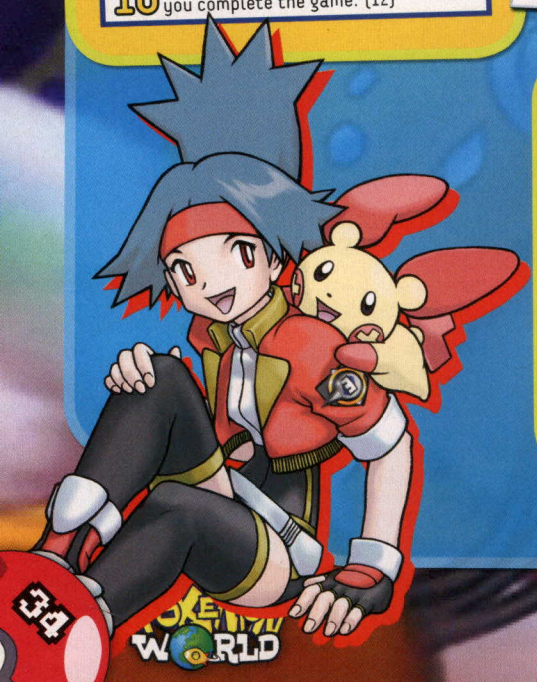
4 Used together with the Capture Styler to grab Pokémon. (7, 4)

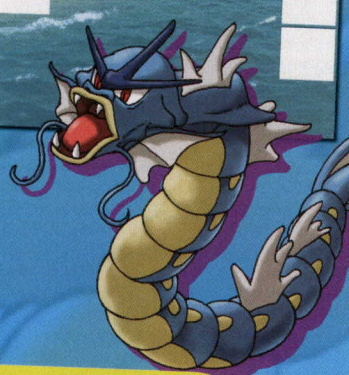
5 The second word of your equipment used in Ranger (see 8 Across). (6)

7 As you explore you will encounter this group causing you problems. (4, 2, 2)

14 A Pokémon type that's likely to be really cold! (3)

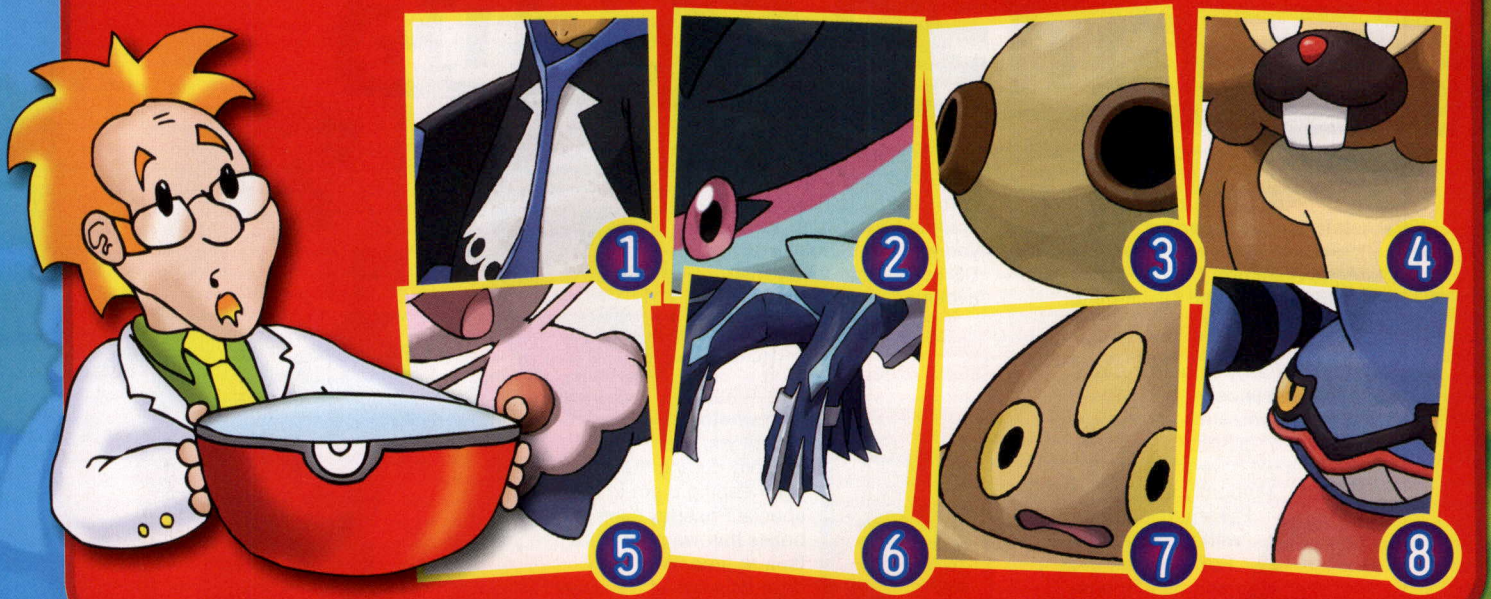
15 The Pokémon Trading Card Game is known as the ___G. (3)





Professor Yew's a Camera Clot!

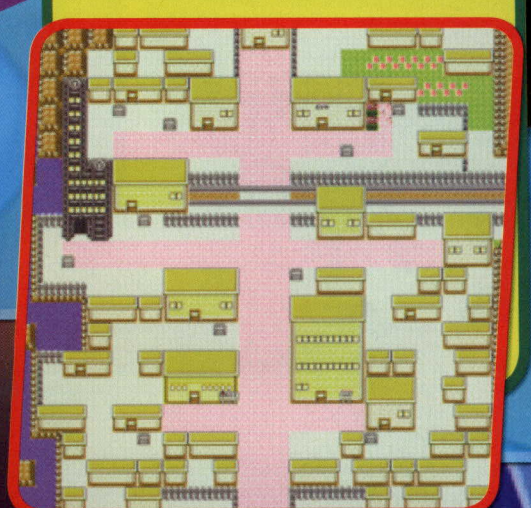
He's not too good with a camera our Professor Yew. He took these eight shots of his favourite Pokémon, but they're all too close! Can you identify who these Pokémon are? A clue is that they are all from the *Diamond* and *Pearl* games!



City Anagrams

What you are like with unscrambling words? Here are some Pokémon City names that we have scrambled up. Can you work out where we have been on our Pokémon travels?

- Cry Grove Her
- Drone Gold
- Lama Roof
- Jibe Flu I
- In Own Pots
- Vain Rid I
- Horsey Sun
- Ran Offs



Ice-Type Shadows

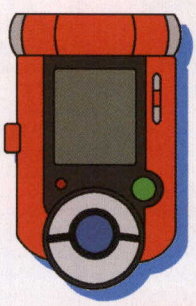
So you think you know your Pokémon, do you? Well let's see if you can identify these Ice-Types just from their shadows.

POKÉMON WORLD POKÉDEX CARDS

As you'll already know, there are **493 Pokémon in the full National Pokédex** and one heck of a lot of statistics to remember, facts to learn and Pocket Monsters to catch to truly complete the Pokémon *Diamond* and *Pearl* Nintendo DS games. With this in mind, **we thought it was about time Pokémon World created its very own pack of Pokédex cards** that you could cut out and keep for reference.

We've brought you such classic monsters as **Deoxys, Bellossom and Dialga**, this time we have another 18 randomly selected Pokémon, along with their National Pokédex numbers and descriptions. Then on the flip side of the card there's their sprites from the new games and older games if they were around then, their base statistics, appearances in the *Pokémon* anime or special cards from the Pokémon Trading Card Game, location you will find them in the new DS games and finally their evolution chain.

We would love to know what you think about our new Pokédex card collection, and whether or not you are actually cutting them out and keeping them in our special Pokédex card boxes that we print from time to time. Why not drop us a line at the usual **Pokémon World** address and let us hear your thoughts on them?



All the base stats are here for you to check out before using a Pokémon in the videogames.

We've given you the sprite from *Diamond* and *Pearl*, and another sprite either from the earliest game this Pokémon appears in, or its back sprite if it's a new one.

Shaymin

National Pokédex No. 492

Believe it or not, you'll find the name of the Pokémon and its National Pokédex number at the top of the card!

Type: GRASS **Classification:** Gratitude Pokémon

Height: 0' 08" **Weight:** 4.6 lbs **Ability:** Natural Cure

Description: It lives in flower patches and avoids detection by curling up to look like a flowering plant.

All the main info is on the front of the card – type, classification, height, weight, ability and the description from *Diamond* and *Pearl*.

Sprite: From Diamond & Pearl

Sprite: Back view

Base statistics:

HP	ATTACK	DEFENSE	SP. ATT	SP. DEF	SPEED
100	100	100	100	100	100

Anime: Being such a new Pokémon Shaymin has never appeared in a Pokémon Anime yet, but it will be in the 11th Pokémon movie, *'Giratina and the Sky's Bouquet: Shaymin'*.

Want to know if this Pokémon has starred in the Pokémon anime? Find out here! If it hasn't appeared we give you some other nugget of info.

Location: You can find Shaymin in the Flower Paradise in *Diamond* and *Pearl*, but you will need a letter from Professor Oak. There is only one!

Evolution:

Basic

Shaymin

Want to know the evolution chain for this Pokémon? You'll find it here along with how it evolves.

We've given you the location of this Pokémon in *Diamond* and *Pearl* so you can find it for yourself!

Gallade

National Pokédex No. 475

Type: PSYCHIC FIGHT Classification: Blade Pokémon

Height: 5' 03" Weight: 114.6 lbs Ability: Steadfast

Description: A master of courtesy and swordsmanship, it fights using extending swords on its elbows.

Shaymin

National Pokédex No. 492

Type: GRASS Classification: Gratitude Pokémon

Height: 0' 08" Weight: 4.6 lbs Ability: Natural Cure

Description: It lives in flower patches and avoids detection by curling up to look like a flowering plant.

Raikou

National Pokédex No. 243

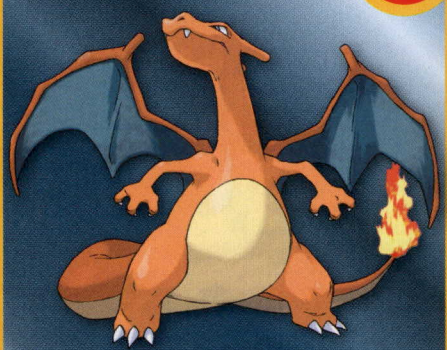
Type: ELECTR Classification: Thunder Pokémon

Height: 6' 03" Weight: 392.4 lbs Ability: Pressure

Description: It is said to have fallen with lightning. It can fire thunderbolts from the rain clouds on its back.

Charizard

National Pokédex No. 6



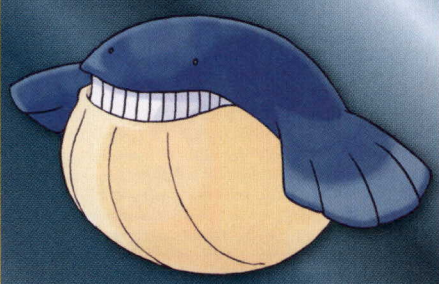
Type: FIRE FLYING Classification: Flame Pokémon

Height: 5' 07" Weight: 199.5 lbs Ability: Blaze

Description: It is said that Charizard's fire burns hotter if it has experienced harsh battles.

Wailmer

National Pokédex No. 320



Type: WATER Classification: Ball Whale Pokémon

Height: 6' 07" Weight: 286.6 lbs Ability: Water Veil & Oblivious

Description: On sunny days, it lands on beaches to bounce like a ball and play. It spouts water from its nose.

Croconaw

National Pokédex No. 159

Type: WATER Classification: Big Jaw Pokémon

Height: 3' 07" Weight: 55.1 lbs Ability: Torrent

Description: Once it bites down, it won't let go until it loses its fangs. New fangs quickly grow into place.

Grotle

National Pokédex No. 388

Type: GRASS Classification: Grove Pokémon

Height: 3' 07" Weight: 214 lbs Ability: Overgrow

Description: It lives along water in forests. In the daytime, it leaves the forest to sunbathe its treed shell.

Regigigas

National Pokédex No. 486

Type: NORMAL Classification: Colossal Pokémon

Height: 12' 02" Weight: 925.9 lbs Ability: Slow Start

Description: There is an enduring legend that states this Pokémon towed continents with ropes.

Swampert

National Pokédex No. 260

Type: WATER GROUND Classification: Mud Fish Pokémon

Height: 4' 11" Weight: 180.6 lbs Ability: Torrent

Description: It can swim while towing a large ship. It bashes down foes with a swing of its thick arms.

Sprite: From *Diamond & Pearl*

Sprite: From *Gold & Silver*

Base statistics:
HP 90 ATTACK 85 DEFENSE 75 SP. ATT 115 SP. DEF 100 SPEED 115

Anime: This Pokémon first appeared in 'Houndoom's Special Delivery' where a Houndoom and a Togepi saw one disappear into the sky.

Location: You won't find a Raikou in *Pokémon Diamond* or *Pearl*. You must transfer one into the Pal Park where it will be in the Mountain.

Evolution:

Basic

Raikou

Sprite: From *Diamond & Pearl*

Sprite: Back view

Base statistics:
HP 100 ATTACK 100 DEFENSE 100 SP. ATT 100 SP. DEF 100 SPEED 100

Anime: Being such a new Pokémon, Shaymin has never appeared in a *Pokémon* anime yet, but it will be in the 11th *Pokémon* movie, *Giratina And The Sky's Bouquet: Shaymin*.

Location: You can find Shaymin in the Flower Paradise in *Diamond* and *Pearl*, but you will need a letter from Professor Oak. There is only one!

Evolution:

Basic

Shaymin

Sprite: From *Diamond & Pearl*

Sprite: Back view

Base statistics:
HP 68 ATTACK 125 DEFENSE 65 SP. ATT 65 SP. DEF 115 SPEED 80

Anime: There's a very brief appearance from Gallade in the 10th *Pokémon* movie, *The Rise Of Darkrai*.

Location: Grab yourself a Gallade in *Pokémon Diamond* or *Pearl* by evolving a Kirlia.

Evolution:

Basic > At Lv.20 > Dawn Stone (M)

Ralts Kirlia Gallade

Sprite: From *Diamond & Pearl*

Sprite: From *Gold & Silver*

Base statistics:
HP 65 ATTACK 80 DEFENSE 80 SP. ATT 59 SP. DEF 63 SPEED 58

Anime: Right at the beginning of the movie *Celebi: Voice Of The Forest*, Ash has to battle against a Pokémon Trainer who used a Croconaw.

Location: You will have to transfer one of these into the new DS games through the Pal Park. They appear in the Pond.

Evolution:

Basic > At Lv.18 > At Lv.30

Totodile Croconaw Feraligatr

Sprite: From *Diamond & Pearl*

Sprite: Back view

Base statistics:
HP 130 ATTACK 70 DEFENSE 35 SP. ATT 70 SP. DEF 35 SPEED 60

Anime: You can see Wailmer making its first appearance in the TV show in the episode 'Pikachu's PikaBoo'.

Location: These monsters are common in the new DS games. Try on Routes 223 and 230 using the Super Rod or in the Sea at the Pal Park.

Evolution:

Basic > At Lv.40

Wailmer Wailord

Sprite: From *Diamond & Pearl*

Sprite: From *Gold & Silver*

Base statistics:
HP 78 ATTACK 84 DEFENSE 78 SP. ATT 109 SP. DEF 85 SPEED 100

Anime: Ash's Charmeleon evolved in the episode 'March Of The Exeggutor Squad' and then quickly evolved once more into a Charizard.

Location: You won't find a Charizard in *Diamond* or *Pearl* naturally; you must transfer one via the Pal Park where it will appear in the Field.

Evolution:

Basic > At Lv.16 > At Lv.36

Charmander Charmeleon Charizard

Sprite: From *Diamond & Pearl*

Sprite: From *Emerald*

Base statistics:
HP 100 ATTACK 110 DEFENSE 90 SP. ATT 85 SP. DEF 90 SPEED 60

Anime: You can see Swampert make its first appearance in *Abandon Ship* where the Pokémon evolved from a Marshtomp that was living in an abandoned ship.

Location: You won't find a Swampert in Pokémon *Diamond* or *Pearl*, instead transfer one from an older game using the Pal Park. It will appear in the Pond.

Evolution:

Basic > At Lv.16 > At Lv.36

Mudkip Marshtomp Swampert

Sprite: From *Diamond & Pearl*

Sprite: Back view

Base statistics:
HP 110 ATTACK 160 DEFENSE 110 SP. ATT 80 SP. DEF 110 SPEED 100

Anime: You'll see Regigigas make its first appearance in the anime when the movie *Giratina And The Sky's Bouquet: Shaymin* comes out.

Location: There is one Regigigas in *Diamond* and *Pearl*; find it at Snowpoint Temple, but it requires other legendary golems.

Evolution:

Basic

Regigigas

Sprite: From *Diamond & Pearl*

Sprite: Back view

Base statistics:
HP 75 ATTACK 89 DEFENSE 85 SP. ATT 55 SP. DEF 65 SPEED 36

Anime: Paul, Ash's rival from Veilstone City, used to own a Grotle, but it then went and evolved into a Torterra.

Location: You won't find a Grotle directly in *Diamond* and *Pearl*. Instead you will have to evolve a Turtwig to get one.

Evolution:

Basic > At Lv.18 > At Lv.32

Turtwig Grotle Torterra

Heatran

National Pokédex No. 485

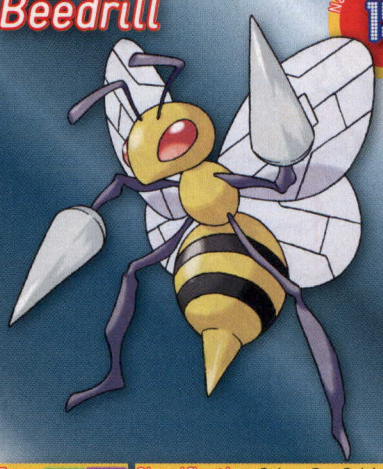
Type: FIRE STEEL **Classification:** Lava Dome Pokémon

Height: 5' 07" **Weight:** 948.0 lbs **Ability:** Flash Fire

Description: It dwells in volcanic caves. It digs in with its cross-shaped feet to crawl on ceilings and walls.

Beedrill

National Pokédex No. 15



Type: BUG POISON **Classification:** Poison Bee Pokémon

Height: 3' 03" **Weight:** 65.0 lbs **Ability:** Swarm

Description: Its best attack involves flying around at high speed, striking with poison needles, then flying off.

Blissey

National Pokédex No. 242

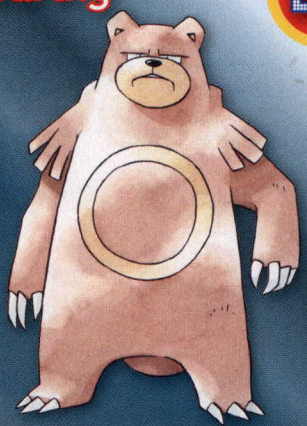
Type: NORMAL **Classification:** Happiness Pokémon

Height: 4' 11" **Weight:** 103.2 lbs **Ability:** Natural Cure & Serene Grace

Description: This kindhearted Pokémon nurses sick Pokémon to health. It senses feelings of sadness.

Ursaring

National Pokédex No. 217



Type: NORMAL **Classification:** Hibernator Pokémon

Height: 5' 11" **Weight:** 277.3 lbs **Ability:** Guts & Quick Feet

Description: In its territory, it leaves scratches on trees that bear delicious berries or fruits.

Glameow

National Pokédex No. 431

Type: NORMAL **Classification:** Catty Pokémon

Height: 1' 08" **Weight:** 8.6 lbs **Ability:** Limber & Own Tempo

Description: It claws if displeased and purrs when affectionate. Its fickleness is very popular among some.

Starly

National Pokédex No. 396

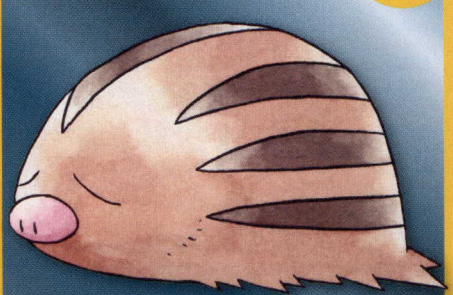
Type: NORMAL FLYING **Classification:** Starling Pokémon

Height: 1' 00" **Weight:** 4.4 lbs **Ability:** Keen Eye

Description: They flock in great numbers. Though small, they flap their wings with great power.

Swinub

National Pokédex No. 220



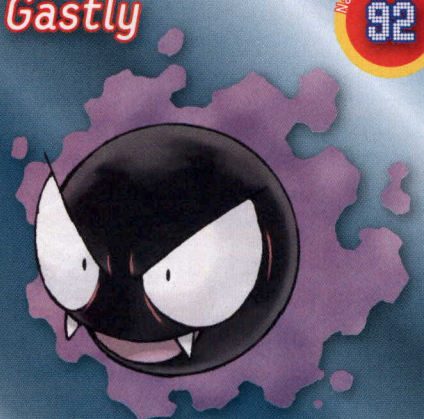
Type: ICE GROUND **Classification:** Pig Pokémon

Height: 1' 04" **Weight:** 14.3 lbs **Ability:** Oblivious & Snow Cloak

Description: It loves eating mushrooms that grow under dead grass. It also finds hot springs while foraging.

Gastly

National Pokédex No. 92



Type: GHOST POISON **Classification:** Gas Pokémon

Height: 4' 03" **Weight:** 0.2 lbs **Ability:** Levitate

Description: This Pokémon's body is 95 per cent made up of gases, which are blown away by strong gusts of wind.

Manectric

National Pokédex No. 310

Type: ELECTR **Classification:** Discharge Pokémon

Height: 4' 11" **Weight:** 88.6 lbs **Ability:** Static & Lightningrod

Description: It discharges electricity from its mane. It creates a thundercloud overhead to drop lightning bolts.

Sprite: From *Diamond & Pearl*

Sprite: From *Gold & Silver*

Base statistics:
HP 255 | ATTACK 10 | DEFENSE 10 | SP. ATT 75 | SP. DEF 135 | SPEED 55

Anime: This lovely little Pokémon first appeared in 'Ignorance Is Blissey' where despite good intentions, the Pokémon kept doing things to annoy those around it.

Location: You'll have to evolve yourself a Chansey to get a Blissey into your games. Try the Field in Pal Park if transferring one.

Evolution:
Baby > Level up with Oval Stone (Day) > Happiness

Sprite: From *Diamond & Pearl*

Sprite: From *Red & Blue*

Base statistics:
HP 65 | ATTACK 80 | DEFENSE 40 | SP. ATT 45 | SP. DEF 80 | SPEED 75

Anime: A swarm of Beedrill stole Ash's Metapod in the episode 'Challenge Of The Samurai'. It has appeared in many other episodes, though.

Location: You're going to have to evolve a Kakuna to get a Beedrill into your *Diamond* or *Pearl* game. It will be in the Pal Park Forest.

Evolution:
Basic > At Lv.7 > At Lv.10

Sprite: From *Diamond & Pearl*

Sprite: Back view

Base statistics:
HP 91 | ATTACK 90 | DEFENSE 106 | SP. ATT 130 | SP. DEF 106 | SPEED 77

Legendary Battles: Heatran has never appeared in the anime, but he does appear in *Diamond* and *Pearl* as a Lv.70 Legendary Pokémon. It's a rather tough battle!

Location: As mentioned above, you can find Heatran in Stark Mountain for a battle, but only after obtaining the National Pokédex.

Evolution:
Basic

Sprite: From *Diamond & Pearl*

Sprite: Back sprite

Base statistics:
HP 40 | ATTACK 55 | DEFENSE 30 | SP. ATT 30 | SP. DEF 30 | SPEED 60

Anime: 'Following A Maiden Voyage!' was the episode where Starly made its first appearance. It was being examined by Professor Rowan in his lab.

Location: A common Pokémon – find a Starly on Routes 201, 202, 203, 204, 209 and 212 as well as at Lake Verity.

Evolution:
Basic > At Lv.14 > At Lv.34

Sprite: From *Diamond & Pearl*

Sprite: Back view

Base statistics:
HP 49 | ATTACK 55 | DEFENSE 42 | SP. ATT 42 | SP. DEF 37 | SPEED 85

Anime: Dawn's mother Johanna keeps a Glameow as her personal pet. You can see it in the episode 'Following A Maiden Voyage!'

Location: A common Pokémon, check out Routes 218 and 222 to find a Glameow for yourself in *Pokémon Diamond* or *Pearl*.

Evolution:
Basic > At Lv.38

Sprite: From *Diamond & Pearl*

Sprite: From *Gold & Silver*

Base statistics:
HP 90 | ATTACK 130 | DEFENSE 75 | SP. ATT 75 | SP. DEF 75 | SPEED 55

Anime: At the very end of the episode 'UnBEARable' a Teddiursa evolves into a Ursaring.

Location: These Pokémon are uncommon. You can find one on Routes 216 and 217, or at Lake Acuity using the dongle method with *Emerald*.

Evolution:
Basic > At Lv.30

Sprite: From *Diamond & Pearl*

Sprite: From *Emerald*

Base statistics:
HP 70 | ATTACK 75 | DEFENSE 60 | SP. ATT 105 | SP. DEF 60 | SPEED 105

Anime: A guy called Wattson owned a Electrike that evolved into a Manectric during the episode 'Manectric Charge'.

Location: There is no Manectric in *Diamond* and *Pearl* so you will either have to evolve a Electrike or transfer one to the Pal Park where it will be in the Field.

Evolution:
Basic > At Lv.26

Sprite: From *Diamond & Pearl*

Sprite: From *Red & Blue*

Base statistics:
HP 30 | ATTACK 35 | DEFENSE 30 | SP. ATT 100 | SP. DEF 35 | SPEED 80

Anime: You can see Gastly make its first anime showing in 'The Ghost Of Maiden's Peak'. This Pokémon could shape-shift and talk!

Location: You will find lots of Gastly in *Diamond* and *Pearl*. Try Route 209, Lost Tower and Old Chateau.

Evolution:
Basic > At Lv.25 > Trade

Sprite: From *Diamond & Pearl*

Sprite: From *Gold & Silver*

Base statistics:
HP 50 | ATTACK 50 | DEFENSE 40 | SP. ATT 30 | SP. DEF 30 | SPEED 50

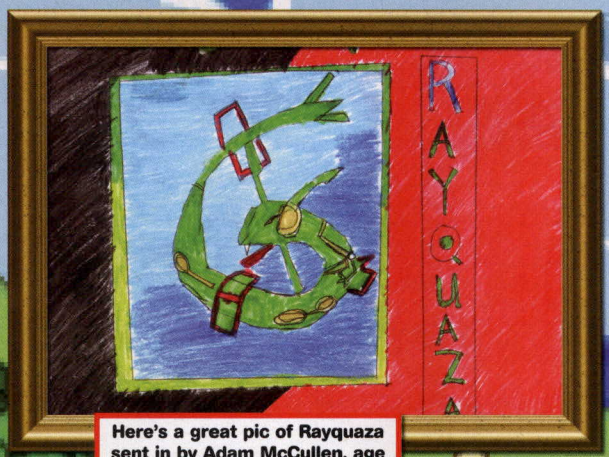
Anime: Swinub were used by Peggy and her father in the episode 'Spring Fever' to sniff out places to dig for hot springs.

Location: This is a swarm Pokémon in *Diamond* and *Pearl*. Try Route 217 or in the Mountain of Pal Park if transferring one.

Evolution:
Basic > At Lv.33 > Level up with Ancient Power

Pika-Pics

Here's a look at the best from our Pokémon World picture postbag this month...



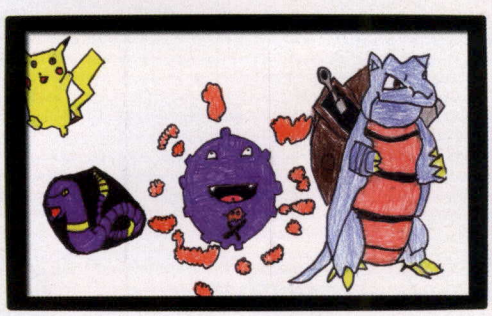
Here's a great pic of Rayquaza sent in by Adam McCullen, age nine from Khassal. Thanks!

Christopher, age ten from London has done this very colourful felt pen picture of Magmar.

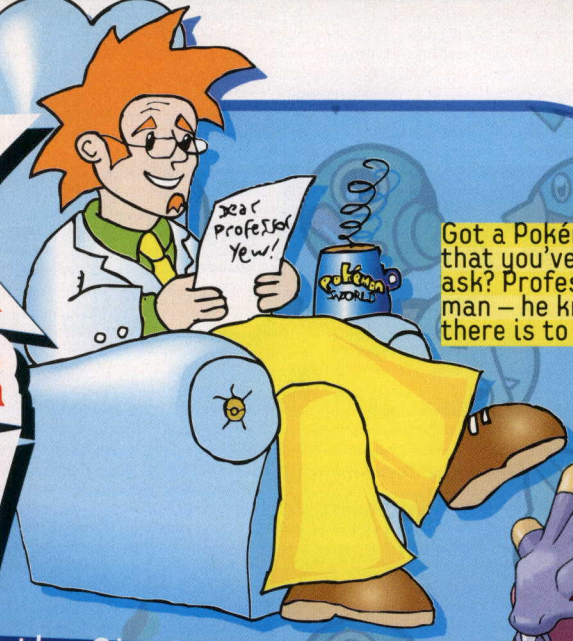
Here's Wobbuffet with Solrock shining down on him, drawn by Matthew, age eight. Thanks, Matt!

He's the star of our movie feature this issue and also the star of this pic from Joe McCallum, age 12 of Greenocle.

Aled Rees, age ten from Cardiff has sent us a drawing of his favourite Pokémon. Why don't you do the same?



ASK PROFESSOR YEW



Got a Pokémon question that you've been desperate to ask? Professor Yew is your man – he knows everything there is to know about Pokémon!

Teasing Tickets

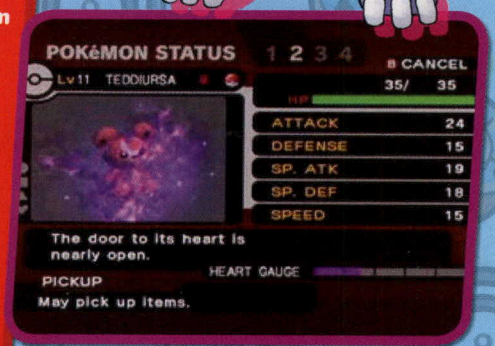
Q Dear Professor Yew,
I must admit that I'm a latecomer to the world of *Pokémon*, having been too young to play games when some of the *Pokémon* games came out, but recently I have been playing a lot of *Pokémon LeafGreen*. I think there are special items in the game called the Mystic Ticket and The Aurora Ticket. Can you please tell me what these do and where I can get them from?
From Cally Stewartson, age nine, via email

A ***Oh Cally, I'm afraid I have some bad news for you. The Mystic Ticket and Aurora Ticket were special items that functioned in the game once you visited special Nintendo events and download a piece of game code to your Game Boy via the wireless adaptor. With the code activated, a man in the Pokémon Center would then give you the tickets, and you could then travel to the secret islands Navel Rock and Birth Island. On the islands are a Lv.70 Lugia and Ho-oh along with a Lv.30 Deoxys. The chances of Nintendo including the download in any future event is slim as they have obviously moved on to Nintendo DS and Wii gaming, but I do know that there are Action Replay codes that will activate the tickets. If you get yourself an Action Replay, first enter the 'Ticket Enabler' code: 07CF2578 E43B4EBF, then the 'DMA Disabler' codes 8D671FD9 6F6BEFF2 and 78DA95DF 44018CB4. Now use 2782EFCA 4EED1397 for the Mystic Ticket and 641B9F5D 3A0D0482 for the Aurora Ticket.***

In the Shadows

Q Dear Professor Yew,
In *Pokémon Colosseum* on the GameCube, how to I get my Pokémon to lose their Shadow Pokémon status?
From Harvey Rayner, age 14, Birmingham

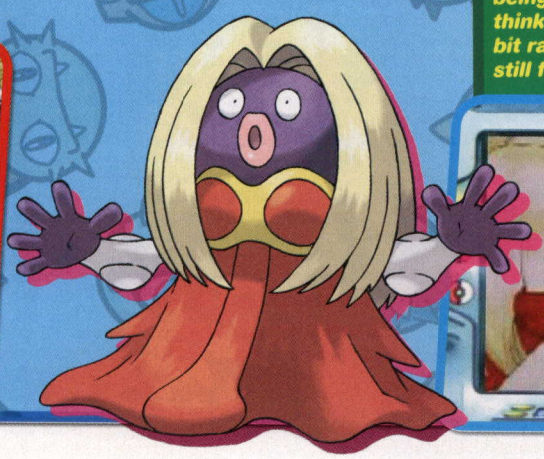
A ***Ah yes Harvey, as there are no Wild Pokémon in this game, Shadow Pokémon are used instead and you can steal these from other Trainers. Once you have them, there are five ways of lowering the purple bar on their description – when it's gone they will no longer be Shadow Pokémon. Firstly, by just having the Pokémon in your party and walking around, the bar will slowly lower. Second, sending it out to battle will do it. If you call the Pokémon out of Hyper Mode it will drop, as will putting it in Day Care and using a Time Flute. Give these methods a try!***

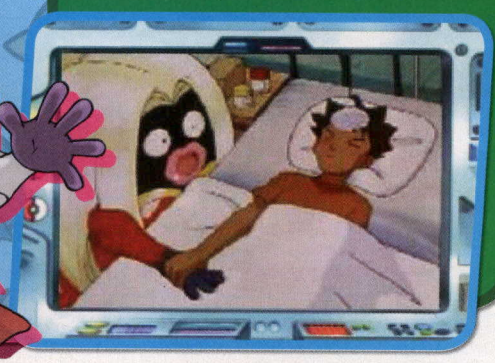


Banned TV Episode!

Q Dear Professor Yew,
Is it true that the Pokémon Jynx has actually been banned from appearing in the Pokémon TV series? That's what my friends were saying at school the other day.
From Harry Bladen, age nine, Dover

A ***No, no, no Harry. Your friends have got it all wrong... or perhaps a little bit right! Jynx actually appears in lots of episodes of the Pokémon anime TV series, but there was one episode that has been banned from broadcast outside Japan, and that was because of Jynx. It's called 'The Ice Cave!' and there is no good reason for it being banned, except that some people think that Jynx is a Pokémon that looks a bit racist. What do you think? Here's is a still from the episode. Some people eh?***



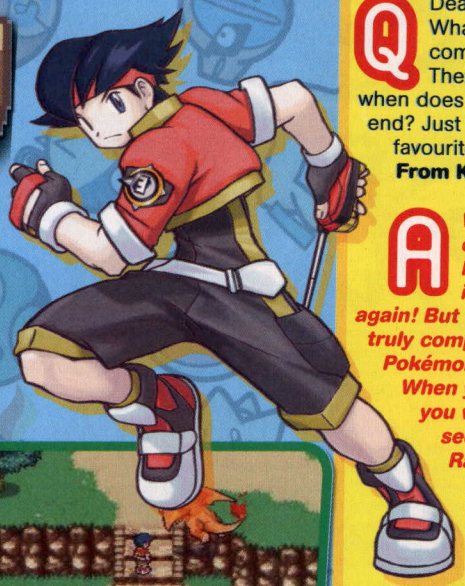


Mysterious Fossils

Q Dear Professor Yew,
I've discovered some fossils in *Pokémon Emerald* called Dome Fossil and Helix Fossil. What are these all about? Please explain.
From Gabriel Grier, age 12, Chester

A *Well fossils have been around in Pokémon games since the very beginning, Gabriel. You will have got these fossils from Mt. Moon; you get to choose one when you have beaten the Super Nerd here. The fascinating thing is that the fossil you don't choose will be taken away by the Super Nerd and it can then be revived and seen in the zoo near the Safari Zone. Inside the lab on Cinnabar Island the Helix Fossil can be regenerated into a Omanyte and the Dome Fossil can be regenerated into a Kabuto.*

You're Finished!



Q Dear Professor Yew,
What do you actually have to do to completely finish *Pokémon Ranger*? There are lots of extra missions, so when does the game actually come to an end? Just thought I'd ask as it's one of my favourite *Pokémon* games of all time.
From Kirsty Fellon, age 14, St Ives

A *Well if* **Pokémon Ranger** *is one of your favourite games Kirsty, when you've completed it you can just start over again! But to be serious, the game isn't truly complete until you have all 210 Pokémon in your Ranger Browser. When you have accomplished this you will see a special animated sequence at the Ring Town Ranger Base. All the people you have met will come out to congratulate you on your achievement and you will be rewarded with a Completion Emblem by Hayate.*

Where for Next Quest?

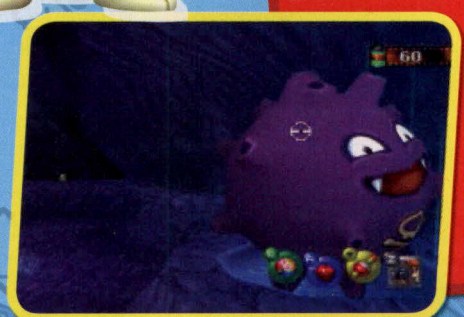
Q Hi Prof,
I have been searching high and low for the Pokémon Trading Figure Game Next Quest figures but I can't find them in any shop. Do you have any tips on where to find these figures, as I think the game is brilliant!
From George Craven, age 11, Wakefield

A *It's a great game to play with friends isn't it George? Next Quest is the first expansion set of the game and has over 40 new figures to collect, each with its cool spinning mechanism that makes your Pokémon battles come to life! If you can't find them in big toy shops like Toys R Us, try online at places like Play.com or Amazon.co.uk – they're sure to have some.*

Snap, Snap!

Q Dear Professor Yew,
How do I unlock the cave in *Pokémon Snap*? I've seen it on my mate's game, but I would like to play it for myself.
From Ben Fletcher, age eight, Knighton

A *Okay Ben, the cave is it? Well if my memory serves me correct, this is the fifth level you come to in* **Pokémon Snap**, *as many readers may have recently found out as the game has been released on WiiWare. You unlock the level by accessing the secret exit on the River when you knock the last Porygon onto a switch holding lots of Pokémon for you to snap away at. Enjoy the level!*

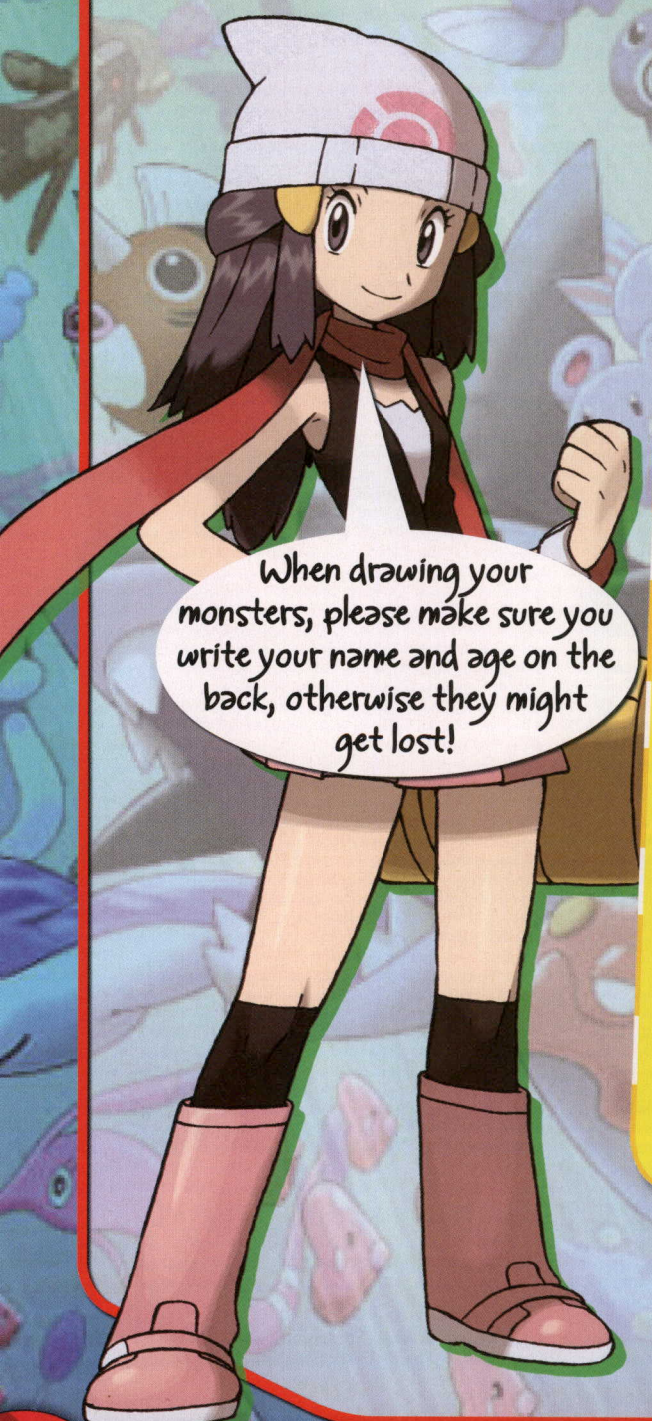


SEND IN YOUR QUESTION...

Do you have a burning question for our very own Professor Yew? Then send it to us at pokemonworld@imagine-publishing.co.uk making sure you put 'Ask Professor Yew' in the subject line, or send it by post to...
Ask Professor Yew, Pokémon World, Richmond House, 33 Richmond Hill, Bournemouth, Dorset, BH2 6EZ

DESIGN A MONSTER!

Wow! Thanks for filling our postbag with the most ugly, gruesome and... cool monster creations we've ever seen. Keep them coming – they're great!

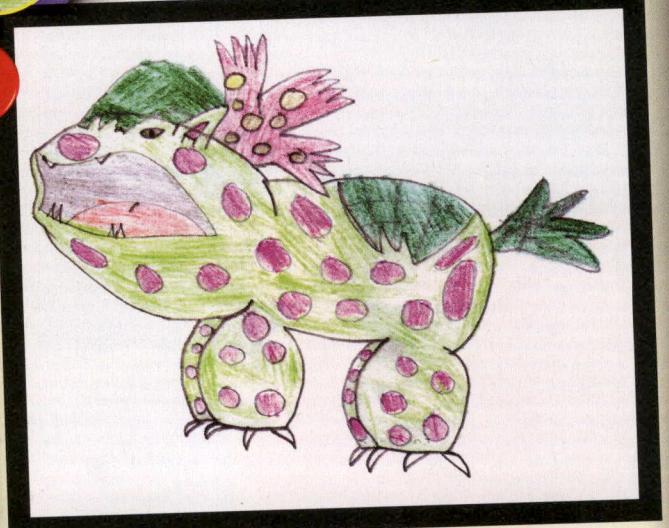


Monster of the Month!

Evolution: **None**

Plotosaur

1



Pokémon type: **Grass/Poison**

Special attacks: **Poison Claw, Poison Headbutt, Razor Leaf**

Pokémon World

Plotosaur has highly poisonous spots. Its claw and teeth can rip through anything it likes. These Pokémon are best avoided at all costs!

Alex Moriarty, age ten, Bury

Important
Sadly we can't return any of your drawings as it would take us all day just putting pictures in envelopes! We do try to print as many monsters as we can, but inevitably not all will make it on to the page.

Pokémon World

DID YOU KNOW?
Pokémon wasn't called Pocket Monsters in the UK because of legal problems with Monster in My Pocket!

Evolution: Evolves from Lucario

Rioku

2

Pokémon type: Steel/Ground/Water

Special attacks: Elemental Blast, Psychic, X-Ray Vision, Poison Bite

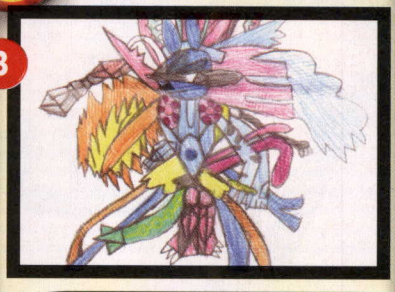
Brief description: This creature may look cute, but it is powerful and can beat any Pokémon.

Jacob Marshall, age eight

Evolution: From all Legendary Pokémon

The Legend Guardian

3

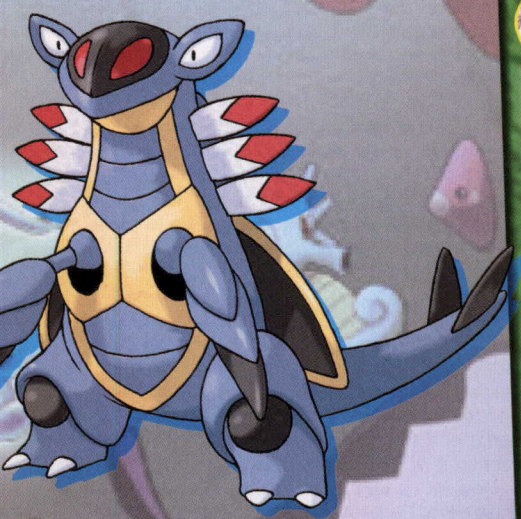


Pokémon type: Fire/Dragon

Special attacks: Power Strike, Ultimate Forcefield, Blazing Breath

Brief description: The Legendary Guardian lives in a burning furnace. It is ultra powerful. No one could survive its Blaze attacks – it will obliterate anything in a 100 metre radius!

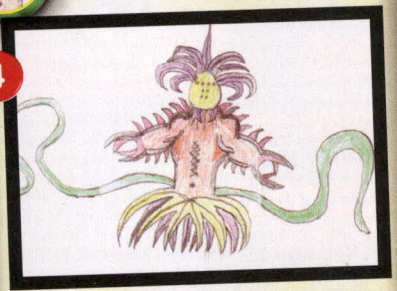
Thomas Webb, age 12, Ringwood



Evolution: None

Vorncalose

4



Pokémon type: Poison/Fighting

Special attacks: Dragon Claw, Iron Vine, Poison Fang, Cross Chop

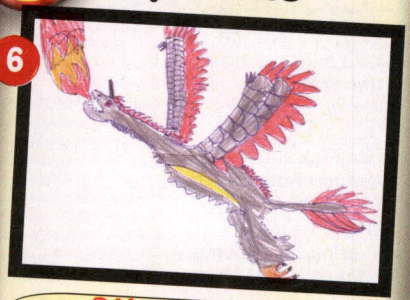
Brief description: This rare Pokémon hides in the depths of Illusion Cave, but can sometimes be found on the top of Cerulean Cave. It can stretch its vines as long as a football pitch!

Jamie Botten, age ten, Essex

Evolution: Charizard, Skarmory and Steel Armour

Raptonite

6



Pokémon type: Steel/Fire

Special attack: Flamethrower, Wing Crush, Tail Burn

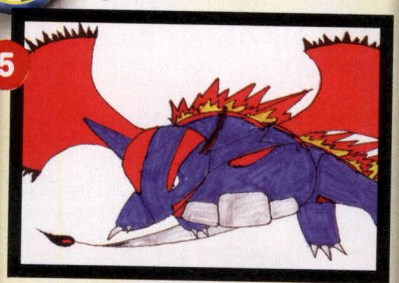
Brief description: This Pokémon can only be found in the Johto region. It is one of a kind! Unfortunately, the tower it lived in was burnt down.

Angus Spray, age ten, Dumfries

Evolution: Typhlosion and Salamence

Tysalamence

5

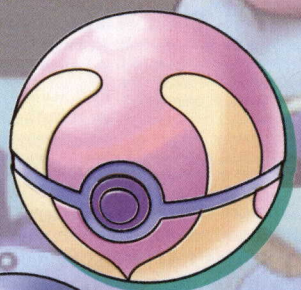


Pokémon type: Fire/Dragon/Flying

Special attacks: Dragon Breath, Ember, Fly, Flame Roar

Brief description: If the flame that's on this Legendary Pokémon goes out it will die.

Kyle Hellday, age ten



SEND IN YOUR CREATION...

If you've drawn a grisly monster and you would like to share it with other Pokémon World readers, then either email it to pokemonworld@imagine-publishing.co.uk making sure you put 'Design-A-Monster' in the subject line, or send it by post to... Design A Monster, Pokémon World, Richmond House, 33 Richmond Hill, Bournemouth, Dorset, BH2 6EZ

POKÉMON TRADING CARD GAME

POKÉMON TRADING CARD GAME CITY CHAMPIONSHIPS 2007 – 2008

Crazy Crayford

Magmortar takes two out of three and Ditto's Hot Pick wins BIG!

Last issue Ditto gave us the deck to beat Gardevoir/Gallade and just one week after the issue went to print, Magmortar decks proved how good they were, winning all bar one of the age groups at The London City Championships in Crayford. So this issue we bring you profiles on some of the best players there, we take a look at how the decks they played did and we have Ditto's Hot Pick and a League Round-up too. Looks like this is one Pokémon Trading Card Game packed issue!

POKÉMON PLAYER PROFILE

Name: Luke Purwar
Age Group: Seniors
Deck Played: Magsol (Magmortar and Absol)
Favourite Pokémon: Teddiursa
Pokémon League: Crayford
Website: www.gamersguild.co.uk
Currently playing: Pokémon Diamond
Favourite Pokémon Character(s): Pike Queen Lucy (Pokémon Emerald) because she has awesome hair!

The Gamers Guild hosted London City Championships this year at Crayford Library and it was their players that took the top spot in all three of the age groups. Luke Purwar won the Seniors age group and Tommy Ellis won in the Juniors – both players played Magmortar decks, while fellow Gamers Guild player Dharyl Wilson managed to stop a Magmortar hat-trick of wins – as he just pipped Andy Stone to first place in the Masters age group. Nice one!

Andy had been blazing a trail of wins with his Magmortar, Blaziken and Claydol variant of the Magmortar deck but Dharyl showed that Gardevoir and Gallade can still cut it and made Crayford his third City Championship Title, well done Dharyl!

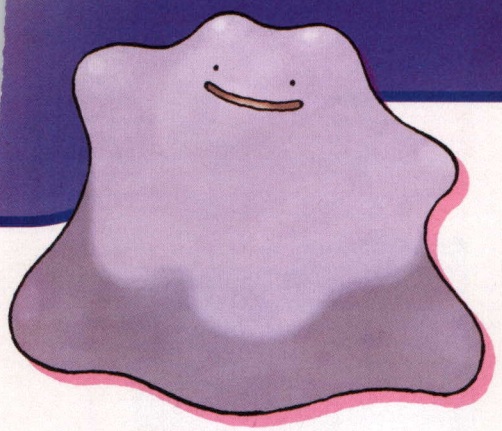
While the action on the day seemed to centre on Magmortar it was another deck that took Ditto's fancy. He was drawn to a rather interesting deck that Masters competitor and long-term player Justin Kempley was playing. The deck is based around Togekiss and Ho-Oh – he was calling it 'Taste the Rainbow'.

We asked Justin to tell us a little bit about how the deck came into being and what inspired him to play it. He told us that, "Whilst a lot of the tweaks are my own, credit must go to my comrades at Team M and in particular 'OSP', who really invented the idea of the deck and also to 'Madhatter' who developed the list and christened it 'Skittles' (taste the rainbow)."

"This list is now a little outdated, and you might think about adding in 'techs' such as Mew from *EX Dragon Frontiers* and whilst it probably will not win Nationals, it is still a competitive deck and one that is fun to play!"

As you may have already guessed, Madhatter and OSP are two of Justin's team-mates from Team M. Many players are part of a team, either through their league play, or, online – as in Team M's case. Being part of a team can help when you are looking to find cards or, as in this case, trying to develop an idea for a deck. Some teams pool their cards and the prizes the team earn from their winnings when playing in tournaments.

Now let us take a look at the deck that is Ditto's Hot Pick for this month...



Ditto's Pick of the Month

We check out the winning deck 'Skittles – Taste the Rainbow!'

Justin tells us that, for him, the main strategy of the deck is to build up one or two Ho-Ohs, with about four to six Energy on each, then you should try to knock out in one hit (OHK) as many of your opponent's Pokémon as possible before Ho-Oh is knocked out. Remember Ho-Oh's 'Phoenix Turn' Poké-Power is brilliant and should be used if needed. Just remember that your opponent takes a prize anyway but you do get to keep a fully intact and powered up Ho-Oh in play.

SKITTLES – TASTE THE RAINBOW DECK

18 Pokémon

3 x Ho-Oh (Diamond and Pearl Secret Wonders)
3 x Togepi (Diamond and Pearl Great Encounters)
1 x Togetic (EX Dragon Frontiers)
3 x Togekiss (Diamond and Pearl Great Encounters)
4 x Pachirisu (Diamond and Pearl Great Encounters)
2 x Baltoy (Diamond and Pearl Great Encounters)
2 x Claydol (Diamond and Pearl Great Encounters)

24 Trainers

4 x Bebe's Search (Diamond and Pearl Secret Wonders)
4 x Rare Candy (Diamond and Pearl Great Encounters)
3 x Team Galactic's Wager (Diamond and Pearl Mysterious Treasures)
2 x Roseanne's Research (Diamond and Pearl Secret Wonders)
2 x PlusPower (Diamond and Pearl Secret Wonders)
1 x Strength Charm (EX Dragon Frontiers)
1 x Scott (EX Power Keepers)
3 x Crystal Beach (EX Crystal Guardians)
2 x Night Maintenance (Diamond and Pearl Secret Wonders)
1 x Warp Point (Diamond and Pearl)
1 x Energy Switch (Diamond and Pearl)

18 Energy Cards

3 x Psychic Energy
3 x Fighting Energy
2 x Water Energy
2 x Lightning Energy
2 x Fire Energy
2 x Grass Energy
2 x Metal (Basic) Energy
2 x Dark (Basic) Energy

To make the deck work in today's fast and furious tournament environment, Justin has combined the hitting power of Ho-Oh's 'Rainbow Wing' attack, which does 20 damage times the amount of different basic Energy attached to Ho-Oh, with the 'Serene Grace' Poké-Power of Togekiss. When you play Togekiss from your hand to Evolve one of your Pokémon, you may turn over the top ten cards of your deck. Any basic Energy cards turned over can be attached to any of your Pokémon in play in any way you like.

By combining Ho-Oh with Togekiss, we can see that the deck has the potential for massive Energy drops that can help power up Ho-Oh quickly and get the deck hitting your opponent harder and faster. In practice you will probably see two or three extra Energy attachments due to an evolving Togekiss, but that will probably be enough to finish powering Ho-Oh ready for an attack. Justin tells us that he likes to open with Pachirisu as the active Pokémon, so that he can fill his bench with the basic Pokémon, and then get his Claydol and Togekiss out and start to set up the Ho-Ohs ready to attack.

Pachirisu LV.30
HP 70
BASIC
Call for Family
Search your deck for up to 3 Basic Pokémon and put them onto your Bench. Shuffle your deck afterward.
Smash Short
10+
If the Defending Pokémon has a Pokémon Tool card attached to it, this attack does 10 damage plus 30 more damage. Discard that Pokémon Tool card. Look at your opponent's hand, and discard any Pokémon Tool cards of the same name you find there.
It makes fur balls that crackle with static electricity. It stores them with berries in tree holes.
+20
-20

Claydol LV.45
HP 80
STAGE 1
Cosmic Power
Once during your turn (before your attack), you may choose up to 2 cards from your hand and put them on the bottom of your deck in any order. If you do, draw cards until you have 6 cards in your hand. This power can't be used if Claydol is affected by a Special Condition.
Spinning Attack
40
+20

Claydol provides some very solid back-up drawing power, and it can help strip the deck of other cards while putting Energy back in. So that when you get to the stage of evolving to a Togekiss, there is a high proportion of Energy in your deck, which means you can expect to attach three or four Energy in one turn. True, sometimes you can get six or seven – if you're lucky – or, now and again you get an unlucky one or none. Generally speaking you should get enough Energy from an evolving Togekiss to set up one of the Ho-Oh for an attack to cause some big damage.

POKÉMON PLAYER PROFILE

Name: Justin Kempley
Age Group: Masters
Deck Played: Skittles 'Taste the Rainbow'
Favourite Pokémon: Registeel
Pokémon League: None at the moment
Currently playing: Pokémon Ruby
Favourite Pokémon Character(s): Holon Menor

Other strengths of the deck would include Ho-Oh's Poké-Power – while you shouldn't rely on this to win, it can mean that your fully built Ho-Oh stays in play for far longer than it would normally. This can cause real problems for the opponent. Also don't be afraid to attack with Togekiss, he's not the most powerful attacker but can knock out popular cards like Gardevoir SW with two solid hits. Lastly, Plus Powers and Strength Charms are a must with this deck. Many popular cards right now (Gardevoir SW, Gardevoir Lv X, Gallade SW) have 'odd' HPs when you do 'even' damage (multiples of 20). Plus Power and Strength Charm get you the extra 10 damage when you need it for a one hit knock out.

POKÉMON PLAYER PROFILE

Name: Tommy Ellis
Age Group: Juniors
Deck Played: Magmortar
Favourite Pokémon: Piplup
Pokémon League: Rainham
Website: www.gamersguild.co.uk
Currently playing: Pokémon Diamond
Favourite Pokémon Character(s): Ash Ketchum

Leagues Leap into Action

New foil Energy cards, League badges and POP Series 7 arrives!

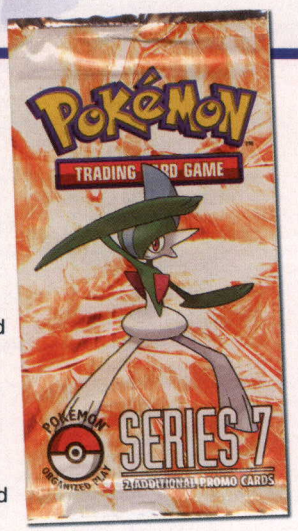
UK Leagues have been in hiatus for the last few months, but now they are starting to buzz again with new POP, Pokémon Organised Play, packs and new promotional foil Energy cards not to mention new badges too. Wow!

For the 2007-2008 League Season we find ourselves in the Sinnoh Region, the league cycle is based on it as found in the Diamond & Pearl Trading Card Game set and is broken down into eight seasons. Each season lasts about six weeks and represents one of the eight gyms found throughout Sinnoh. Most leagues meet once a week for three to four hours. When each season begins, you'll receive a new League card.

As you participate in league events, you'll use this card to keep track of your league points. If you collect enough points, you'll earn a badge! During the span of the Sinnoh League, you can also earn other cool stuff like Organized Play-exclusive promo cards and mini-posters. Participation includes playing Pokémon TCG games, completing activities, and trading cards.

Not only will going to a league give you a chance to earn cool stuff, but you could also learn how to play, improve your game, build better decks and have lots of fun too.

So far the UK is about halfway through the Sinnoh Cycle and the Badges and Energy cards you can earn, although it is worth asking your local league if you can go back and earn some of the earlier ones (if they have any left that is).



Pokémon Leagues

They're popping up all over the UK find a game near you today!

For the first time in years the number of Pokémon TCG Leagues in the UK are growing in number again and the full list is now too big for us to publish here, but we can list the League names, the town they are in and give you a contact telephone number for them. You can, of course, check for new leagues and pick up full information on the existing leagues online at... www.op.pokemon-tcg.com/league/locator

Here are the contact details for each of the UK leagues as they were when we went to print with this issue...

Battle Front Leeds
Horsforth, Leeds, West Yorkshire
Tel: 0113 2580654

Blackpool Card Game Group
Cedar Square, Blackpool Tel: 07939 478483

Clifton Road Games
Exeter, Devon Tel: 01392 259988

Crawley TCGames
Crawley, West Sussex Tel: 07941 411599

Cumbernauld Pokémon League
Cumbernauld, Stirlingshire
Tel: 07745 539753

D & A Home League
Poole, Dorset Tel: 01276 780192

Macdonalds
Mitcham, Surrey Tel: 07956 802779

Manchester Pokémon Gym
Greater Manchester Tel: 0161 2477735

North London League
Holloway, London Tel: 07989 979991

Patriot Games Pokémon League
Sheffield, S Yorkshire Tel: 07809 693738

Phoenix Games League
Leicester Tel: 0116 2515003

Piglet's Pokémon Club
Aldershot, Hampshire Tel: 07795 263428

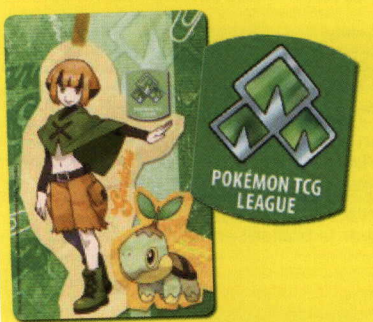
Replay League
Bangor, Co Down Tel: 02891 452210

THE SINNOH CYCLE – BADGES AND TRAINERS

Season One: Oreburgh City and the Coal Badge

THE SINNOH CYCLE – BADGES AND TRAINERS

Season Two: Eterna City and the Forest Badge

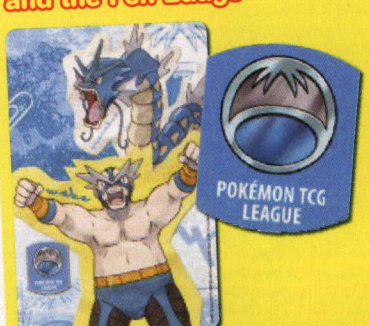


THE SINNOH CYCLE – BADGES AND TRAINERS

Season Three: Veilstone City and the Cobble Badge

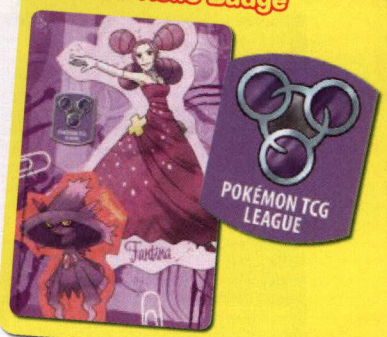
THE SINNOH CYCLE – BADGES AND TRAINERS

Season Four: Pastoria City and the Fen Badge



THE SINNOH CYCLE – BADGES AND TRAINERS

Season Five: Hearthome City and the Relic Badge

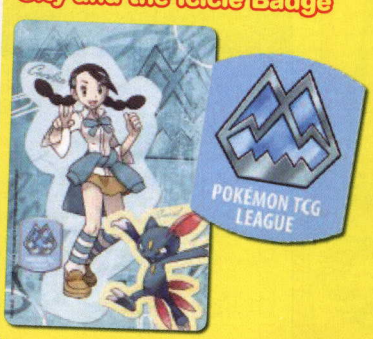


THE SINNOH CYCLE – BADGES AND TRAINERS

Season Six: Canalave City and the Mine Badge

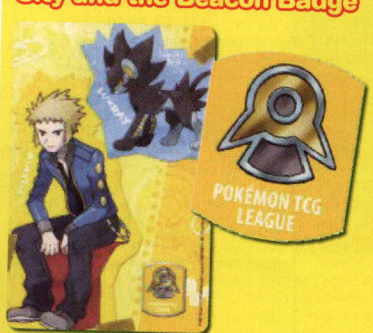
THE SINNOH CYCLE – BADGES AND TRAINERS

Season Seven: Snowpoint City and the Icicle Badge



THE SINNOH CYCLE – BADGES AND TRAINERS

Season Eight: Sunyshore City and the Beacon Badge



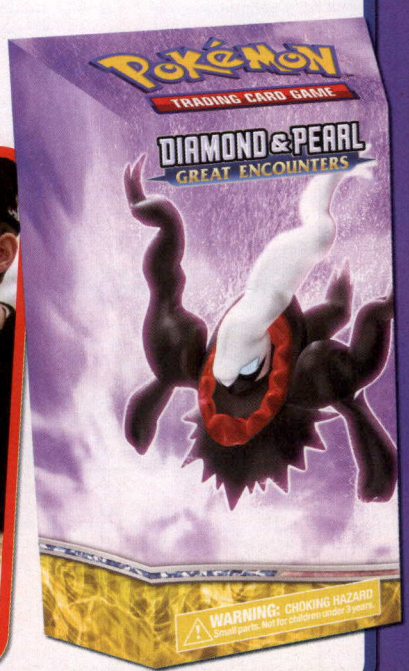
◎ The Oaks Primary School
Crawley, West Sussex Tel: 01293 527473
◎ Witch Engine
Yeovil, Somerset Tel: 01935 427077
◎ Gamers Guild
Rainham, Kent Tel: 07949 359750
◎ Crayford Library
Crayford, London Tel: 07949 359750

Well that is about it for this cramped issue, we have squeezed more Pokémon TCG goodness into your favourite magazine than ever and there will be more to come next issue. We will have results from the London State Championship and Ditto's Hot Pick from the decks there, we will also have a full checklist for the by then released Diamond & Pearl Majestic Dawn Set, our top picks and more news from around the UK and the Pokémon TCG world.

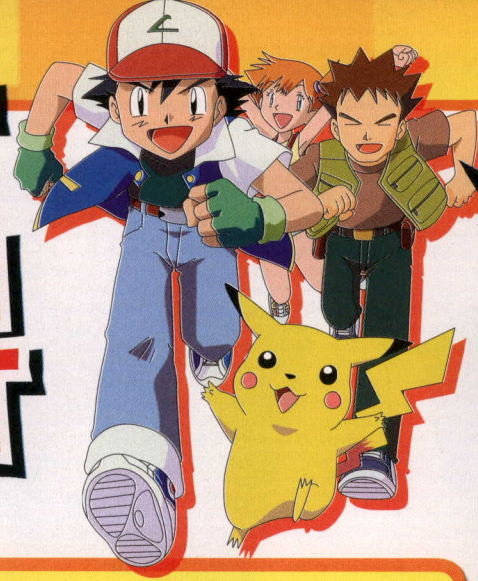
But before we finally sign off, we would like you all to keep a place in your thoughts for one of the UK's most promising Junior Players – Cameron Dilley. Earlier this year Cameron was a familiar face at City Championships and Battle Roads across the UK, he won three Battle Roads and three City Championships before falling ill with Chronic Fatigue Syndrome. He is unable to play at any tournaments at the moment and he is missing out on the fun and on meeting all his friends from the Pokémon TCG community. It looked like this year would have been a great one for Cameron year for Cameron – Pokémon Trading Card Game-wise. We are sure he would have gone on to win more City Championships and State Championships and that he would have been a player to watch at UK Nationals.

It looks like Cameron may not be able to go to the Pokémon TCG UK Nationals now as he is just too ill. Please join with us at Pokémon World and wish him as speedy recovery as possible and we all hope he gets well soon.

Next issue more fun and frolics from around the UK and more player profiles too as we visit the London State Championships and the Majestic Dawn Pre-release Tournaments to bring all that is new and tasty in the Pokémon world. ◎



GREAT POKEMON MOMENT



5 GREAT POKEMON MOMENT

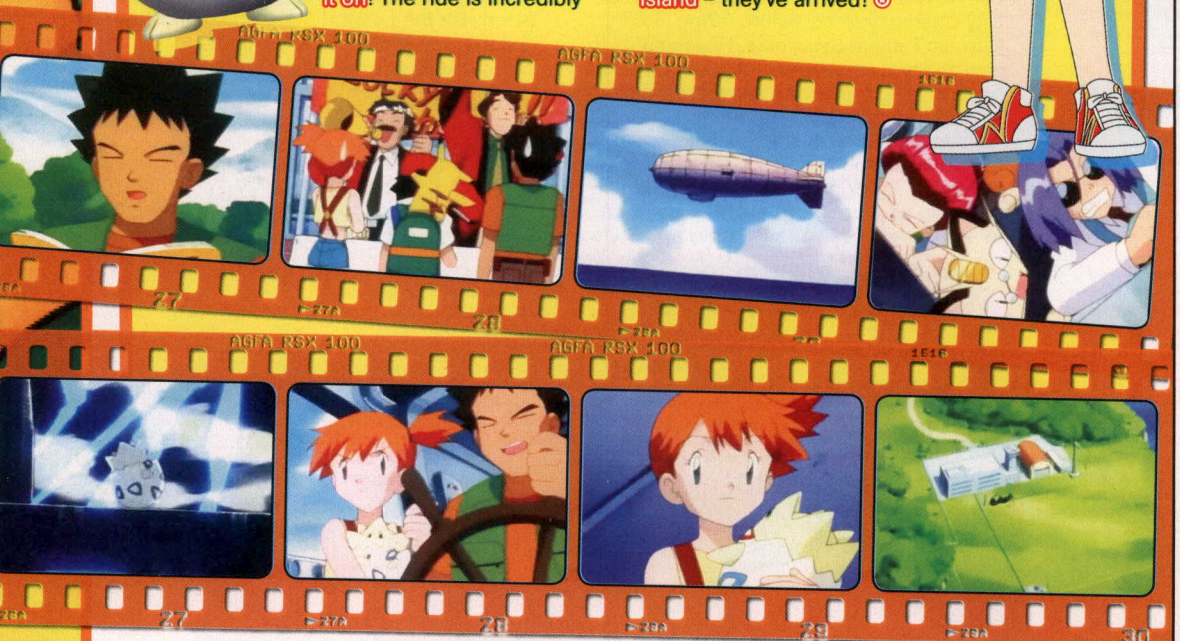
Ash and Co travel to the Orange Islands

Kicking off the second season of the Pokémon anime series, known to fans as The Adventures In The Orange Islands, this is an episode called 'A Scare In The Air'...

Before they return to Pallet Town, Ash leads his band of Pokémon-loving friends on an adventure around the Orange Islands. Getting there isn't easy, though. We first see Brock and Misty pondering what would be the best way to travel when Ash turns up, having won a set of three blimp ride tickets that will make the journey a breeze, so they think!

What the team don't realise is that the blimp is actually being run by Team Rocket. To make matters worse, Jigglypuff stows away on the blimp and accidentally sets it off! The ride is incredibly bumpy and when the blimp flies into a thunderstorm, Misty loses Togepi. It's not long before Team Rocket reveal themselves and challenge Ash to a battle. Unfortunately, in the ensuing chaos Brock's Geodude throws Weezing right through the fabric of the blimp and it starts to tear itself apart. They do find Togepi, up high on a ledge, and while Ash is helping rescue the Pokémon, Team Rocket attempt to steal Pikachu.

Fortunately, they fail, and fall from the blimp! With Ash's gang holding on for dear life they use their Pokémon to bring the blimp crashing down onto Valencia Island – they've arrived! ⊙



26 June is the date to get yourself down to the shops where you'll find the new issue on sale!

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Printed by...

William Gibbons
26 Planetary Road
Willenhall
West Midlands
WV13 3XT

Distributed by...

Seymour Ltd
2 East Poultry Avenue
London
EC1A 9PT
Tel: 0207 429 4000

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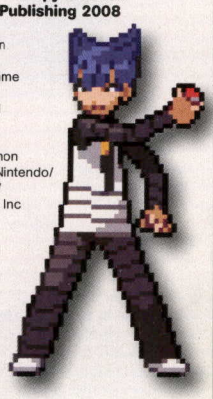

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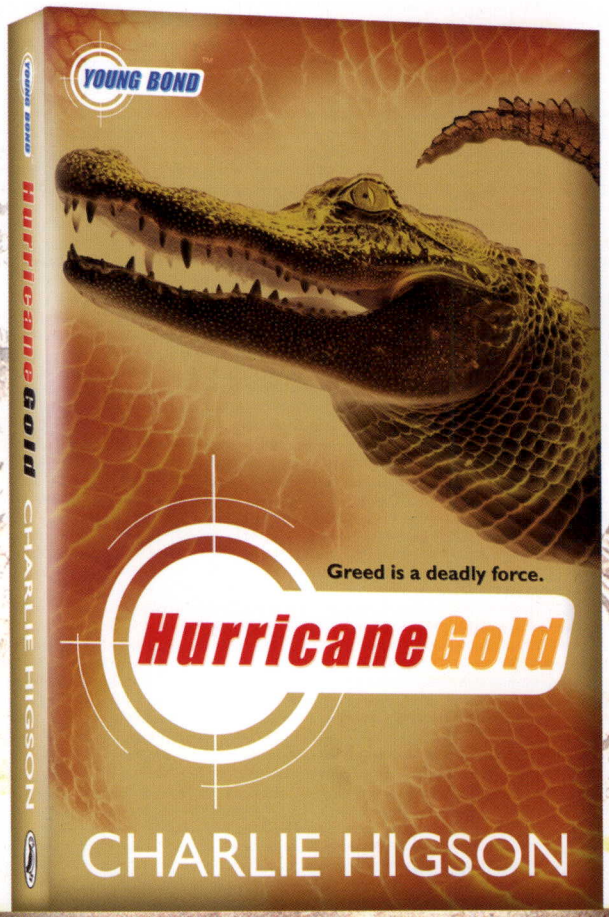

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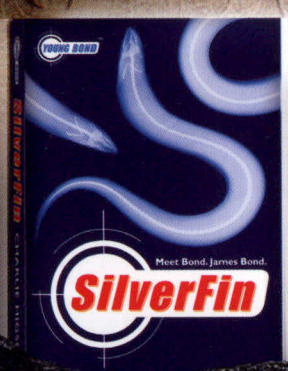

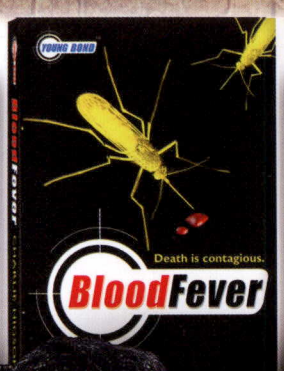

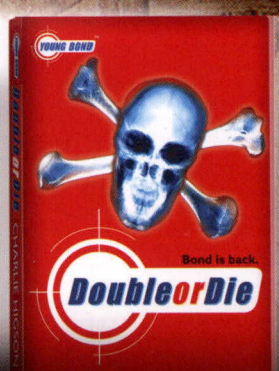

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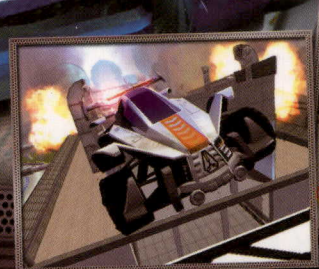

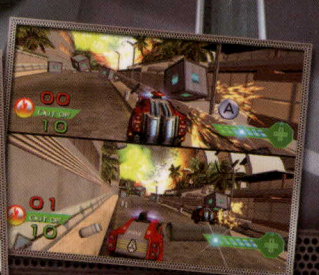

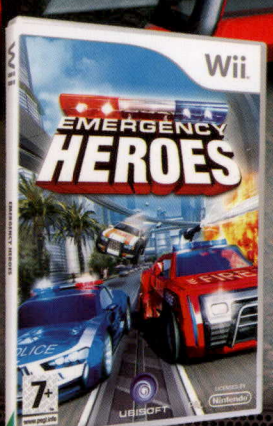

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